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M.L. Meeks

Radar Propagation at Low Altitudes:  
A Review and Bibliography

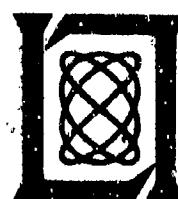
31 July 1981

Prepared for the Defense Advanced Research Projects Agency  
under Electronic Systems Division Contract F19628-80-C-0002 by

Lincoln Laboratory

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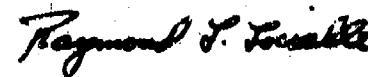
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FOR THE COMMANDER



Raymond L. Loiselle, Lt. Col., USAF  
Chief, ESD Lincoln Laboratory Project Office

MASSACHUSETTS INSTITUTE OF TECHNOLOGY  
LINCOLN LABORATORY

RADAR PROPAGATION AT LOW ALTITUDES:  
A REVIEW AND BIBLIOGRAPHY

*M.L. MEEKS*

*Group 48*

TECHNICAL REPORT 580

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## ABSTRACT

This report reviews the subject of electromagnetic wave propagation near the earth's surface as it relates to the detection of low-flying aircraft by ground-based radars. Separate sections describe how current knowledge of the three fundamental physical phenomena -- refraction, reflection, and diffraction -- is applied to the problems of low-altitude propagation. Simple models incorporating these phenomena are discussed: (1) propagation over a plane with arbitrary reflection coefficient, (2) propagation over a knife-edge on a plane, and (3) propagation over a smooth, spherical earth. Computer programs for models (2) and (3) are given in the Appendices. We include a bibliography of the literature on which this report is based: books, journal articles, and technical reports. References are listed alphabetically by first author, and subject indices are given for major subject headings.

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## 1. INTRODUCTION

This report is intended as a tutorial review of the physics of radio propagation at low altitudes over various kinds of terrain. The objective here is to bring together an account of what is known about the propagation effects that determine the performance of ground-based radars against aircraft targets flying at low altitudes.

The propagation of electromagnetic waves has been studied actively for over 50 years with a number of objectives. These include telecommunication and television coverage prediction, microwave-link design, studies of mobile radar communication, and radar performance and design studies. We have reviewed the literature in these fields, and we include here a bibliography referencing, in separate sections, books, journal articles, and technical reports on this subject. Document references in the bibliography are listed alphabetically by the names of the first-listed author; journal articles and reports are additionally indexed by subject. References cited in the text distinguish between books, journal articles, and technical reports. For books the authors' names appear in capital letters; for example BORN & WOLF (1959). For journal articles only the first letters of the authors' names are capitalized; for example, Day and Trolese (1950). Finally, for technical reports the capital letter R appears before the year designation; for example, Longley and Rice (R 1968). Papers that have appeared in published proceedings of conferences have been considered as journal articles, but when conference proceedings are unpublished or not generally available, the papers have been classified as technical reports.

The physical phenomena that govern propagation -- refraction, diffraction, and reflection (multipath) -- are treated in separate sections. The final section describes some simple propagation models that combine the fundamental physical phenomena, and Appendices A and B describe computer programs for these models.

Notwithstanding the work that has been done on VHF, UHF, and microwave propagation, there remain a number of fundamental, unanswered questions that are crucial to the complete understanding of low-altitude propagation. These questions concern the reflection properties of slightly rough surfaces at low

grazing angles, including the reflection coefficient of various kinds of vegetative ground cover (see Section 4) and problems associated with multiple diffraction effects along a terrain profile (see Section 5).

## 2. THE PATTERN PROPAGATION FACTOR

In this section we formulate the propagation problem associated with a surface radar searching for incoming aircraft at very low altitudes. We consider a radio frequency range from about 100 MHz to 10,000 MHz (VHF through X-band) and assume a geometry in which the radar site has been selected for optimum coverage and the radar antenna mounted at a height of 30 m or less above local terrain. The aircraft, we assume, will fly at some altitude between 30 and 150 m above ground level. This search geometry clearly represents an extreme case of low-angle propagation.

Propagation effects are taken into account in the radar equation by introducing the pattern propagation factor  $F$ . We designate the transmitted and received powers by  $P_t$  and  $P_r$  respectively, the effective aperture and gain of the radar antenna by  $A$  and  $G$ , the range by  $R$ , and the backscatter cross section of the target by  $\sigma$ , so the radar equation is

$$P_r = \frac{P_t AG}{(4\pi)^2} \cdot \frac{\sigma}{R^4} F^4 \quad (2.1)$$

Here the pattern propagation factor is defined as

$$F = \frac{\text{Electric Field Propagated to the Target}}{\text{Electric Field at Same Range in Free Space}} \quad (2.2)$$

Equation (2.1) is in the form given by KERR (1951), page 31. The principle of reciprocity makes it unnecessary to distinguish between the pattern propagation factor from radar to target and the factor from target back to radar. These two factors are equal and both are represented by  $F$ . In the case of one-way propagation over a range  $R$ , the received power is proportional to  $F^2$  and  $R^{-2}$  rather than  $F^4$  and  $R^{-4}$  in the two-way (radar) case. Reciprocity thus justifies applying the results of telecommunication studies to the problem of

radar detection, but we must keep in mind that, for example, a 20-dB excess loss, although acceptable for some communication purposes, becomes an excessive 40-dB loss in the radar case.

Referring to the radar equation, we can see that if propagation over terrain is compared to propagation in free space, the difference in return power from the target, measured in decibels, is given by  $40 \log F$ . Alternatively, if a minimum detectable return power  $P_r(\text{min})$  is specified, then the maximum detection range in free space,  $R_{\max}(\text{free space})$ , is given by

$$R_{\max}(\text{free space}) = \left( \frac{P_t \text{ AG}}{(4\pi)^2} \frac{\sigma}{P_r(\text{min})} \right)^{1/4} \quad (2.3)$$

and for propagation over terrain, the maximum range becomes

$$R_{\max} = F R_{\max}(\text{free space}) \quad (2.4)$$

Hence,  $F$  is the factor by which the maximum detection range in free space is altered by propagation effects.

### 3. REFRACTION EFFECTS

The index of refraction  $n$  of the atmosphere depends on the pressure  $P$ , the temperature  $T$ , and the partial pressure of water vapor  $e$ . Over the frequency range with which we are concerned, the index of refraction is essentially independent of frequency and given by

$$n = 1 + N 10^{-6} \quad (3.1a)$$

where

$$N = 77.6 (P/T) + 3.73 \times 10^5 (e/T^2) \quad (3.1b)$$

Here  $P$  and  $e$  are expressed in millibars and  $T$  in degrees Kelvin. The quantity  $N$ , the radio refractivity, is commonly referred to as being expressed in  $N$  units as given by Eq. (3.1b). The quantities  $P$  and  $T$  can be measured directly, but the water-vapor content is usually measured indirectly by hygrometers (relative humidity), psychrometers (wet-bulb temperature), or dew-point devices

(dew-point temperature). With any of these measurements, the saturation vapor pressure is required to convert the measured quantity to vapor pressure. Figure 3.1 shows the saturated vapor pressure of water plotted as a function of ( $T - 273$ ), the temperature on the Celsius scale. The contribution of the water-vapor component to the radio refractivity must be relatively small for cold air because the saturated vapor pressure is small as Fig. 3.1 shows. But for warm air the relative humidity has a strong influence on the value of  $N$ .

Fig. 3.2 shows the radio refractivity at sea level as a function of temperature for relative-humidity values 0, 30, 70, and 100 percent. We see that the water-vapor component of the refractivity increases exponentially with increasing temperature.

There is no corresponding humidity component in the atmospheric index of refraction at optical wavelengths\*. For visible light the water-vapor component makes a comparatively negligible contribution to the refractivity, so our experience with the atmospheric bending of light rays generally does not apply in the radio domain.

Now the deviations from rectilinear propagation will be determined by the variations in radio refractivity in the atmosphere through which the wave travels. The dominant variations will occur in the vertical direction with the pressure, and usually the temperature and vapor pressure of water, decreasing with increasing height above the ground. If the atmosphere is well mixed, that is to say the air mass has been thoroughly mixed by convection, eddy turbulence, and molecular diffusion and is in a state of mechanical equilibrium (gravitational and buoyant forces balanced), then we can conveniently specify the variations in  $P$ ,  $T$ , and  $e$  with height. Let us describe the water-vapor content in a well-mixed atmosphere by the specific humidity  $\alpha$ , where

$$\alpha = \frac{M_w}{M + M_w} \quad (3.2)$$

\*The electric dipole moments of water molecules can be reoriented by a radio frequency electrical field, but at optical frequencies the field reverses direction too rapidly for the water molecules to follow.

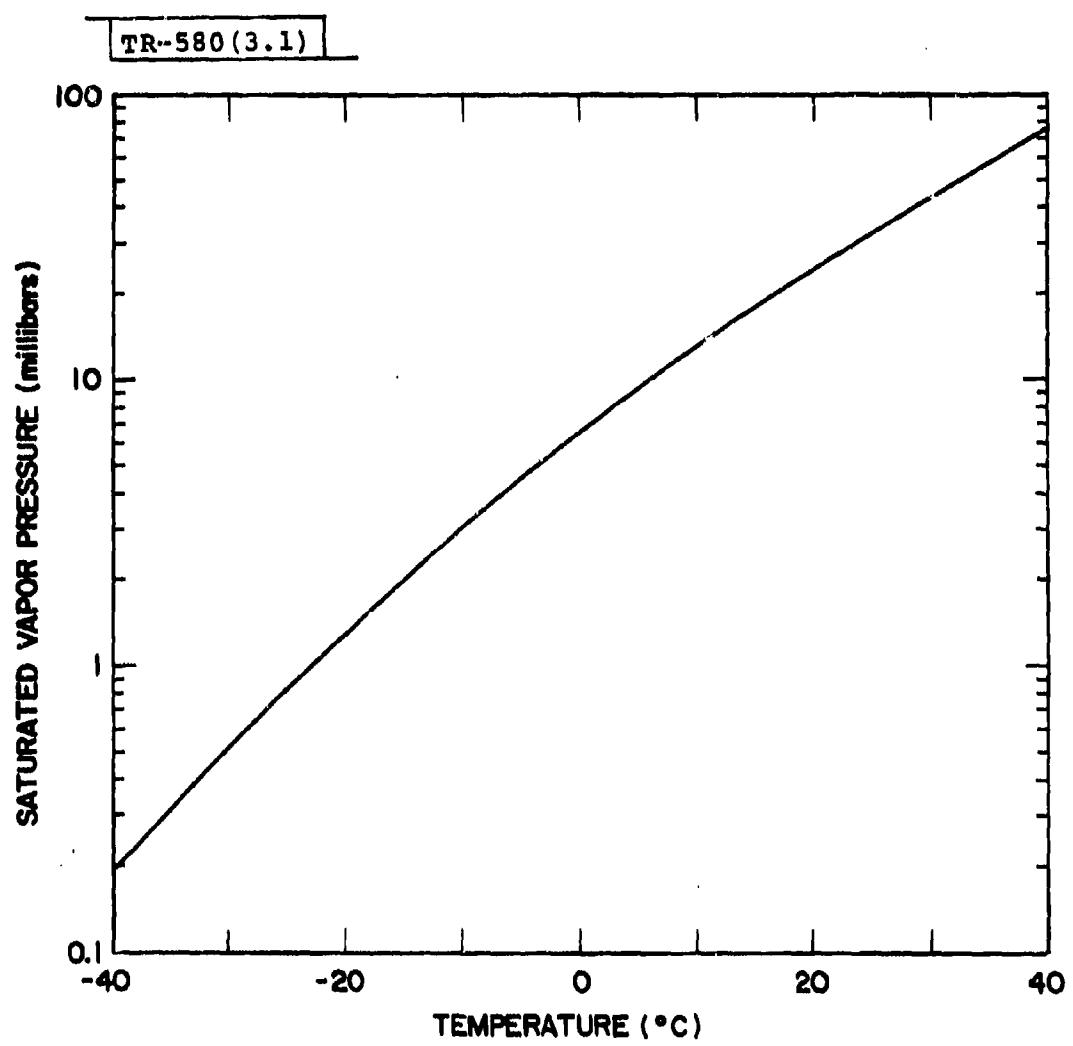


Fig. 3.1 The saturated vapor pressure of  $H_2O$  in millibars vs. temperature (Celsius). Over the temperature range from  $-40^{\circ}C$  ( $-40^{\circ}F$ ) to  $+40^{\circ}C$  ( $104^{\circ}F$ ) the pressure of saturated water vapor increases by nearly three orders of magnitude.

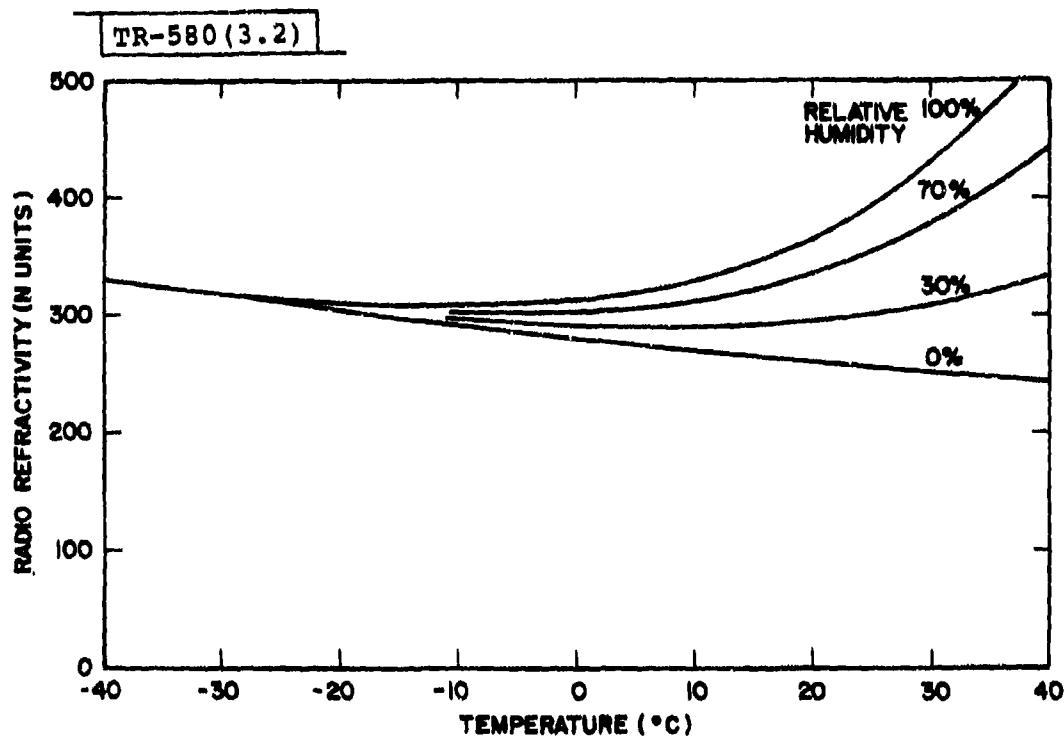


Fig. 3.2 The radio refractivity of air at a pressure of one atmosphere for four values of relative humidity. As the temperature rises the humidity can play an increasingly important role in determining the refractivity of the atmosphere.

and  $M_w$  and  $M$  are respectively the mass of water vapor and the mass of dry air in a given volume. Fig. 3.3 shows a family of curves that specify the refractivity as a function of elevation for several values of specific humidity within the range frequently encountered in practice.

Fig. 3.3 reveals three significant facts concerning the variation of  $N$  with elevation in a well-mixed atmosphere:

- (1) The slope  $dN/dh$ , known as the refractivity gradient has nearly the same numerical value,  $-0.0082 \text{ N/ft}$  or  $-27 \text{ N/km}$ , throughout the range of values of  $H$  and  $\alpha$  in the figure. This property provides the basis for a simple and convenient method for tracing the path of a wave front through a well-mixed atmosphere.
- (2) The curves of refractivity vs. height are not quite straight lines, but  $dN/dh$  become slightly less negative as height increases. However, this curvature is not large enough to affect the validity of the standard ray-tracing method.
- (3) The radio refractivity  $N$  is a strong function of  $\alpha$  and increases rapidly as the specific humidity increases (see also Fig. 3.2). Hence, we can expect large changes in refractive effects in cases where the atmosphere ceases to be well mixed, and the temperature is high enough for the air to contain an appreciable amount of water vapor (see Fig. 3.1).

In all cases there is an upper limit to the height of well-mixed regions. The upper limit occurs when the temperature reaches the saturation value for the particular value of the specific humidity. This upper bound can be recognized visually as the height at which clouds appear.

Since the refractivity  $N$  decreases with height, as Fig. 3.3 shows, we expect qualitatively that the effect of refraction will be to bend horizontal rays downward and carry the radio waves to some extent around the curved earth. Rather than repeat the detailed analysis of the ray-tracing problem, which must be solved in this case, we shall state the results of this analysis. [The reader is referred to LIVINGSTON (1970), Chapter 4, for a clear exposition.]

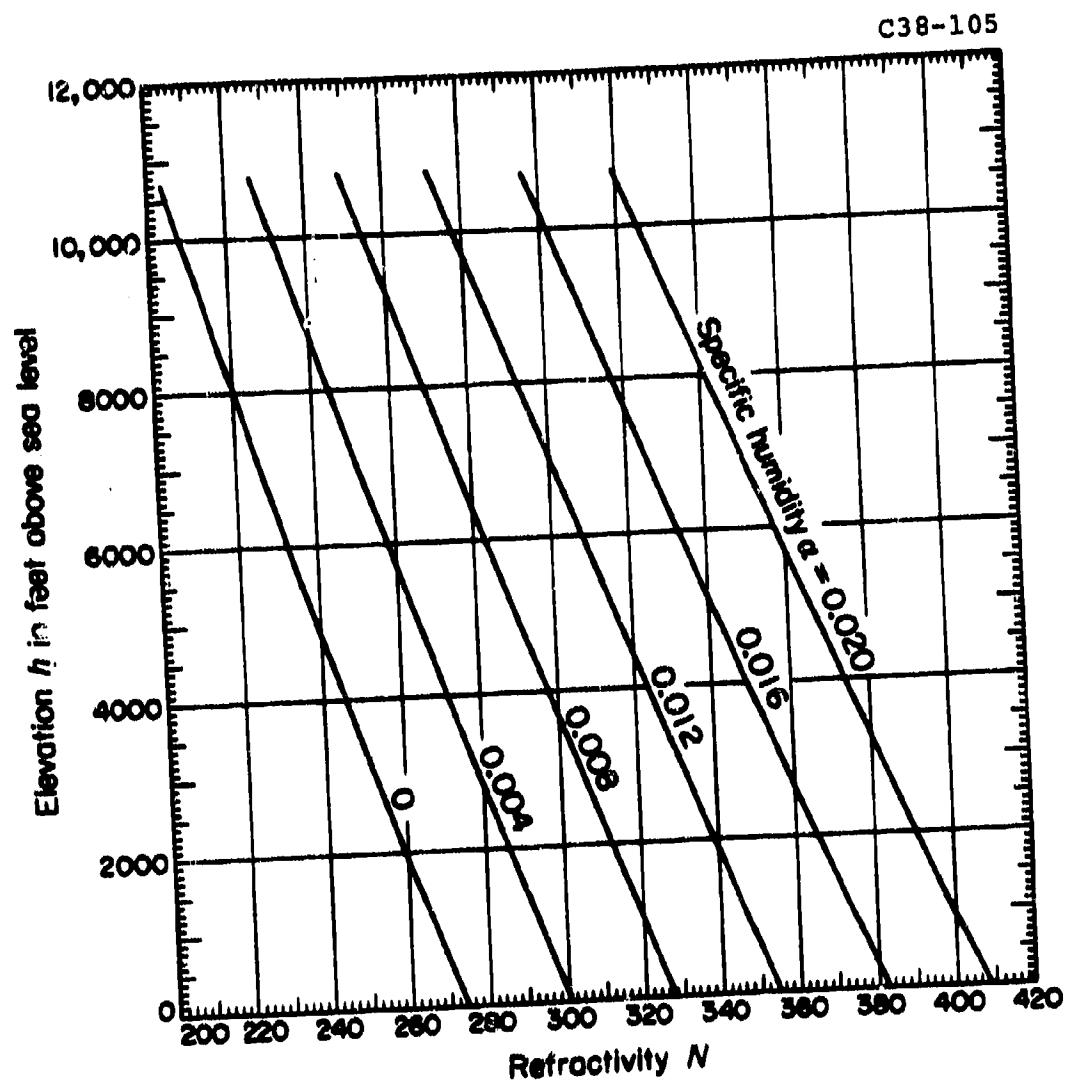


Fig. 3.3 Variation of refractivity with elevation in well mixed atmospheres for several values of specific humidity. The vertical gradient of the refractivity  $dN/dh$  is approximately  $-0.007 \text{ ft}^{-1}$  throughout the range of  $h$  and a represented here. This figure is taken from LIVINGSTON (1970), page 65.

It turns out that the refractivity gradient  $dN/dh$  causes the nearly horizontal rays to be bent with a radius of curvature  $\rho$  given by

$$\rho = \frac{n}{-\frac{dn}{dh} \cos \psi} \quad (3.3)$$

where  $\psi$  is the angle that the ray makes with the horizontal. It was seen in Fig. 3.3 that  $dN/dh$  is nearly constant in a well-mixed atmosphere, and so from Eq. (3.1a) the quantity  $dN/dh$  must therefore be effectively constant. It follows then that the radius of curvature  $\rho$  must be constant for all rays close enough to the horizontal that  $\cos \psi \approx 1$ . Hence, the rays in which we are interested will be arcs of a circle of constant radius  $\rho$ . This circumstance allows us to make use of an ingenious geometrical transformation: the actual radius of the earth  $R_e$  (6370 km) is replaced by an effective radius  $KR_e$  such that we can represent the refracted rays as straight lines. The factor  $K$  which accomplishes this transformation is given by

$$K = \frac{\rho}{\rho - R_e} . \quad (3.4)$$

Now in terms of the vertical gradient of index of refraction  $n$  (or radio refractivity  $N$ ), we can express  $K$  as

$$K = \left(1 + \frac{R_e}{n} \frac{dn}{dh}\right)^{-1} = \left(1 + 10^{-6} R_e \frac{dN}{dh}\right)^{-1} \quad (3.5)$$

Here we have made use of the fact that  $n$  is very nearly equal to one as can be seen from Fig. 3.2. For a well-mixed atmosphere, the refractivity gradient is about  $-27 \text{ N/km}$  and  $K = 1.2$ . It has been customary, however, to adopt  $K = 4/3$  as a standard working value, giving rise to the term  $4/3$  - earth atmosphere. But the well-mixed atmosphere would be a  $6/5$  - earth atmosphere. In practice, however, radiosonde measurements of atmospheric structure show that  $K$  can assume a variety of numerical values. The appropriate value of  $K$  will depend on geographical location, and with changing weather conditions at a given location, one can expect appreciable day-to-day changes in  $K$  as well.

Of course, atmospheric structure is by no means limited to cases in which the refractivity gradient is constant. Temperature inversions and humidity lapses may occur to produce highly variable refractivity profiles. For example, evaporation from the surface of the sea at low latitudes may lead to comparatively large values of the specific humidity in a shallow layer near the sea surface. Referring to Fig. 3.3 we can understand how this mechanism could produce large values of  $N$  near the surface with a drier otherwise well-mixed atmosphere above. If in this example the magnitude of the refractivity gradient becomes large enough, Eq. (3.3) shows that the radius of curvature  $\rho$  may become sufficiently small for a ray to be bent around the curve of the earth or even down to reflect forward from the surface of the sea. This process occurs to produce a so-called evaporation duct in which radio waves can propagate beyond the horizon. McCue (1978) has given a complete account of this phenomenon and its implications for low-altitude propagation at Kwajalein.

Many other atmospheric processes can lead to ducting and greatly extended propagation. Basically, ducting can occur when there is a transition from comparatively high refractivity near the surface to distinctly lower refractivity values above. In low and middle latitudes the air temperature, particularly in summer, may be high enough for the water-vapor component to play an important role (see Fig. 3.2). However, when the temperature is low, the atmosphere can contain only a small amount of humidity even when saturated. Hence in winter at higher latitudes, ducting must be a consequence of temperature inversions.

There are then at least two situations in which extended detection ranges over continental land masses may be expected due to refraction effects. Following rain the evaporation of water on the ground can produce an over-land evaporation duct. This phenomenon is, in fact, observed by weather radars (private communication, R.K. Crane). Ground clutter is found to spread out to much greater ranges when the ground is wet and when there is little wind. A totally different effect may be expected at high latitudes on clear nights over snow-covered terrain. Radiational cooling at the surface can produce a strong

temperature inversion and, therefore, anomalous propagation (Nottarp, 1967). This high-latitude phenomena however will be restricted to clear nights when there is no wind to mix the air near the ground. But in both of these cases, the ducting will be less effective in increasing detection ranges over land than over water because the reflectivity of the ground or snow surface will be less than that of a calm sea or lake surface.

The widely accepted procedure for characterizing the effects of atmospheric refraction on radio propagation in the design of ground-to-ground communication systems is to use balloon-borne radiosonde measurements to estimate the change  $\Delta N$  in refractivity between the ground and an altitude of 100 m above the ground. This value  $\Delta N$  for the first 100 meters of height is then used to estimate  $dN/dh$  in Eq. (3.5) and, thereby, to calculate  $K$ . The deficiencies in this procedure are mainly the result of the fact that a radiosonde is not designed to make accurate low-altitude measurements. However, one can obtain some insight into the variability of refraction effects at various geographical locations because the radiosonde soundings are usually made at 12-hour intervals for meteorological purposes. The distribution of the values of  $\Delta N/\Delta h$  and  $K$  for sites in Canada and the northern States have been published by Segal and Barrington (R 1977), and selected worldwide measurements of refractivity gradients have been published by Samson (R 1976) for use in designing line-of-sight communication systems.

Fig. 3.4 shows two examples of the probability distributions of ground-based refractivity gradients and  $K$  values based on radiosonde measurements for Edmonton, Alberta, and Inuvik, Northwest Territories, taken from the report of Segal and Barrington (R 1977). These plots show separately the distributions for three-month intervals starting in January. Note that the values of  $K$ , reading downward in these plots, become increasingly large and change over to negative numbers. This happens because as  $\Delta N/\Delta h$  becomes increasingly negative in Eq. (3.5) the expression in parentheses goes to zero, making  $K = \infty$  when  $\Delta N/\Delta h = -157 \text{ N/km}$ . For this value of the refractivity gradient the ray curvature becomes equal to that of the earth. Even more negative values of  $\Delta N/\Delta h$

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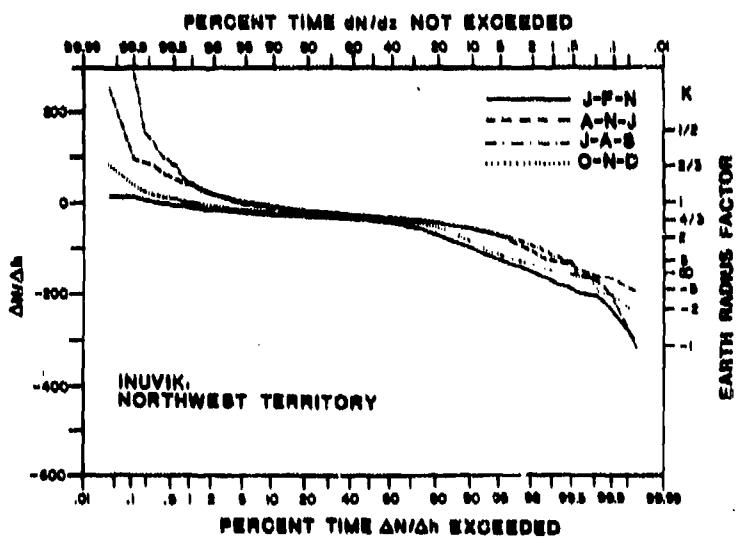
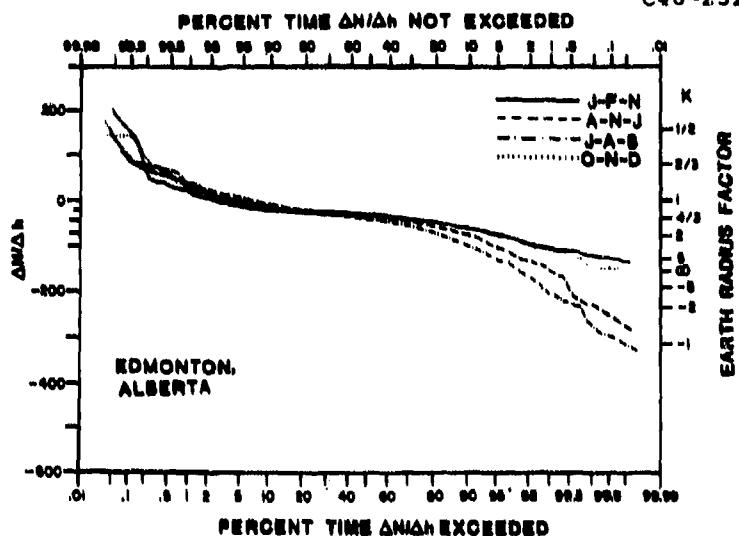


Fig. 3.4 Two examples showing the seasonal frequency of occurrence of refractivity gradients and K values. The refractivity gradients for these Canadian sites in N-units/km were determined for the lowest 100-m layer of the atmosphere from radiosonde measurements. These curves were taken from Segal and Barrington (R1977).

produce negative values of K, situations in which ducting would be expected to occur.

From the examples in Fig. 3.4 we can obtain estimates of the frequency of occurrence of various values of K. At both Edmonton and Inuvik the values of K lie between one and two during 80 percent or more of the year. At Edmonton, K exceeds two or becomes negative (ducting condition) most frequently during July-September when these conditions occur about 20 percent of the time. At Inuvik the same conditions for extended propagation range ( $K > 2$  or  $K < 0$ ) occur during January-March when the frequency of occurrence is about 20 percent. Abnormally shortened ranges ( $0 < K < 1$ ) are relatively uncommon in these examples, being present 5 percent of the time or less at both sites.

Up to this point we have not considered the absorption effects of rain and atmospheric gases on the propagation of radio waves. Measurable rainfall occurs less than 5 percent of the time except in coastal areas (see Samson, R 1976), and rain attenuation has not been included within the scope of this report.

A convenient summary of the phenomena of rain attenuation has been given by R.K. Crane in Section 2.4 of MEEKS (1976). Figure 3.5 shows plots of the attenuation one-way in dB/km as a function of frequency for rain (three different rain rates), for typical clouds, and for fog; this figure appears as Figure 1 (p. 178) in the reference cited to MEEKS (1976). For radio frequencies VHF through X-band the droplets are small compared to wavelength  $\lambda$ , and the scattered power is proportional to  $\lambda^{-4}$  (Rayleigh scattering) when the droplet circumference becomes comparable with or larger than  $\lambda$  the scattering becomes proportional to the geometrical cross section of the droplet and is nearly independent of  $\lambda$  as we see in Fig. 3.5.

Absorption by atmospheric gases is negligible at frequencies below about 10 GHz compared to the uncertainties of low-angle propagation even in the most predictable situations. However, significant amounts of absorption may occur at frequencies above 10 GHz. Absorption by atmospheric gases in the frequency

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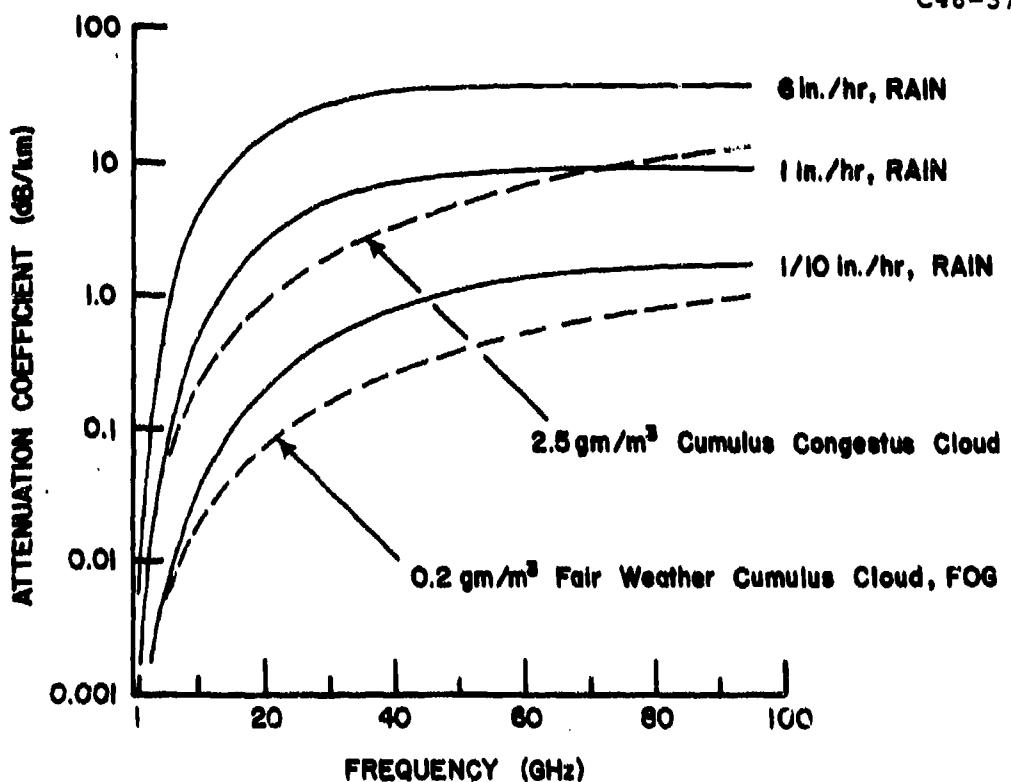


Fig. 3.5 Attenuation coefficient vs. frequency for rain, clouds, and fog.

range from 10 to 300 GHz is thoroughly discussed by J.W. Waters in Section 2.3 of MEEKS (1976).

#### 4. REFLECTION AND ABSORPTION EFFECTS OF TERRAIN

##### 4.1 Introduction

In studying the propagation of radio waves at low-elevation angles over the surface of the earth we must take into account forward scattering (or multipath effects). We consider first reflections from idealized dielectric surfaces in the form of smooth planes (Section 4.2). Such surfaces produce only coherent reflections. Then we consider the more complicated problem of reflections from rough surfaces where both coherent and diffuse scattering can occur (Section 4.3). Finally, we discuss briefly absorption effects of trees and other vegetation which may cover terrain.

##### 4.2 Reflection Coefficient for a Smooth Plane Surface

When a wave encounters a smooth plane surface which is very large in extent compared to a wavelength, specular reflection takes place and the angles of incidence and reflection are equal (Snell's law). For our propagation geometry the waves move in a nearly horizontal direction, and we shall use the common terminology as follows: vertical polarization refers to linear polarization with the electric field vector lying in the vertical plane containing the incident and reflected rays, and horizontal polarization refers to linear polarization with the electric field horizontal.

The reflection coefficient  $\Gamma$  is defined as the ratio of the amplitude of the reflected wave to the amplitude of the incident wave. The classical formulas derived first by Fresnel in 1816 give the reflection coefficients for horizontal and vertical polarization as a function of the dielectric constant and conductivity of the ground substance. It is convenient to define a relative complex dielectric constant  $\epsilon_r$  as follows:

$$\epsilon_r = \frac{\epsilon}{\epsilon_0} - 60 i \lambda \sigma \quad (4.1)$$

where  $\epsilon$  is the dielectric constant,  $\sigma$  the conductivity in mhos per meter of the ground,  $\epsilon_0$  the dielectric constant of free space, and  $\lambda$  the wavelength in meters. The reflection coefficient will furthermore be a complex quantity

$$r = \rho e^{-i\phi} \quad (4.2)$$

where  $\rho$  and  $\phi$  give the amplitude and the phase shift of the reflected wave with respect to the incident wave.

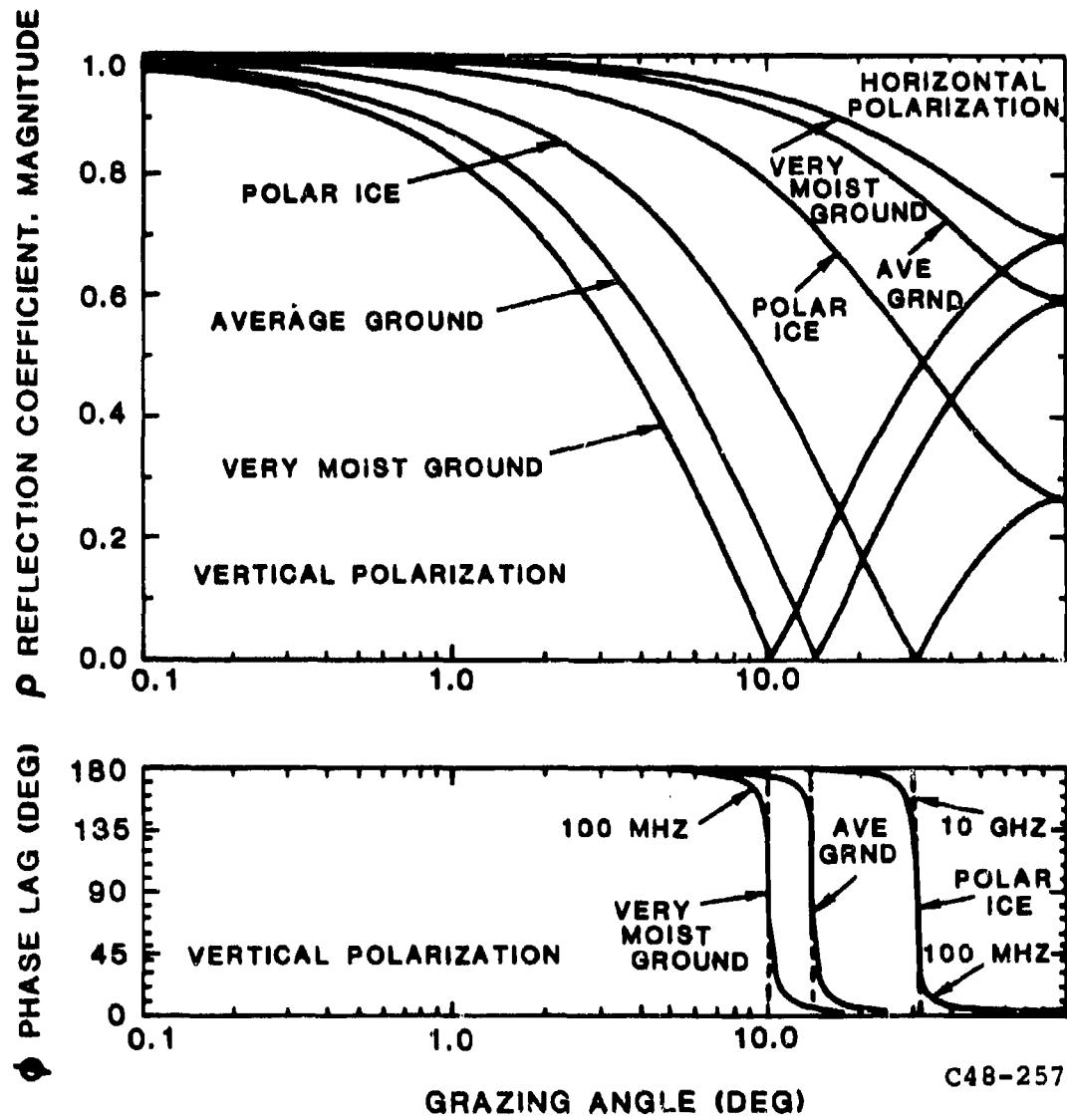
Rather than repeat the Fresnel equations here, we shall present only the computed reflection coefficients as a function of angle in graphical form for representative types of ground and for sea water. Table 4.1 gives the appropriate constants for several types of soil and water. We have evaluated the Fresnel equations for very moist ground, average ground, polar ice, and sea water. The equations themselves may be found in BECKMANN AND SPIZZICHINO (1963), pages 218-219, or in KERR (1951), pages 396-403. The direction of the incident wave is specified here by the grazing angle  $\psi$ , the angle between the incident ray and its projection on the horizontal reflecting plane. Horizontal and vertical polarization reflect differently, so we show here the results of computations for horizontal and for vertical polarization, respectively; the magnitudes of the reflection coefficients  $\rho_h$  and  $\rho_v$  and their phase lags  $\phi_h$  and  $\phi_v$ . Figure 4.1 shows these quantities plotted for average ground, for very moist ground, and for polar ice, which has nearly the same parameters as very dry ground (see Table 4.1).

Qualitatively the reflection parameters show similar behavior as a function of grazing angle for various values of the surface-material parameters. We will summarize the characteristics of the reflected waves using Figure 4.1 as our example. (1) The magnitude of the reflection coefficient for horizontal polarization  $\rho_h$  has the value one at very small grazing angles and decreases monotonically as  $\psi$  increases. (2) The coefficient for vertical polarization  $\rho_v$  on the other hand has a single, well-defined minimum which is  $\rho_v = 0$  provided  $\sigma = 0$ . The corresponding grazing angle for a perfect dielectric is given by  $\sin^{-1}(1/\sqrt{\epsilon/\epsilon_0})$ , and the complement of this angle is called Brewster's polarizing

TABLE 4.1  
APPROXIMATE ELECTROMAGNETIC PROPERTIES OF SOIL AND WATER\*

<u>Type of Surface</u>	<u><math>\epsilon/\epsilon_0</math></u>	<u><math>\sigma(\text{mhos/m})</math></u>
Seawater at 0°C	80	4-5
at 10°C	73	4-5
Fresh water at 10°C	84	$1 \times 10^{-3} - 1 \times 10^{-2}$
at 20°C	80	$1 \times 10^{-3} - 1 \times 10^{-2}$
Very moist ground	30	$5 \times 10^{-3} - 1 \times 10^{-2}$
Average ground	15	$5 \times 10^{-4} - 5 \times 10^{-3}$
Arctic land	15	$5 \times 10^{-4}$
Very dry ground and large towns (industrial areas)	3	$5 \times 10^{-5} - 1 \times 10^{-4}$
Polar ice	3	$2.5 \times 10^{-5}$

\*From FINK (1975), pp. 18-79. Additional data on electromagnetic properties are contained in references cited in the Subject Index under 8. Reflection effects electrical properties of surface materials.



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Fig. 4.1 The reflection coefficient as a function of grazing angle for very moist ground, average ground, and polar ice. The relative dielectric constant and conductivity for each surface material are given in Table 4.1. Values of  $\rho$  and  $\phi$  in Eq. (4.2) were computed for frequencies of 100 MHz and 10 GHz. These frequencies gave identical curves for  $\rho$ , but somewhat different curves for  $\phi$ .

angle\*. (3) For horizontal polarization the phase lag  $\phi$  is nearly  $\pi$  for all values of  $\psi$ , but for vertical polarization of the phase lag  $\phi$  goes from  $\pi$  at small grazing angles ( $\psi \leq 8^\circ$ ) to zero for large grazing angles ( $\psi \geq 45^\circ$ ) with the changeover occurring abruptly around Brewster's angle. (4) For very low grazing angles,  $\psi$  in the neighborhood of one degree or less, both  $\rho_h$  and  $\rho_v$  are nearly one and  $\phi_h$  and  $\phi_v$  are nearly  $\pi$ . As a result, there should be little difference in the propagation of horizontally and vertically polarized waves over ground at very low grazing angles. The conclusion is borne out by many propagation experiments (for example, LaGrone (1960), McPetrie and Ford (1964), and Oxehufwud (1959)), but two exceptions should be noted: over a cylindrical ridge of large radius of curvature, vertical polarization diffracts somewhat deeper into the shadow zone (see Section 5.3), and the trunks of trees in a forest scatter vertical polarization more than horizontal when the wavelength is large compared to the diameters of tree trunks. (5) The electromagnetic properties of the various ground types all lead to effectively the same reflection coefficient at very low grazing angles as Fig. 4.1 shows.

On the other hand, sea water which has a comparatively high conductivity shows somewhat different reflection characteristics. Fig. 4.2 gives the reflection coefficient of sea water at three frequencies as a function of grazing angle. As one goes to lower frequencies, the imaginary part of the complex dielectric constant of sea water increases as Equation 4.1 specifies, and for vertical polarization the minimum in  $\rho_v$  shifts to lower angles and becomes less pronounced. Also the phase lag  $\phi_v$  makes a more gradual change from zero to  $\pi$  as  $\psi$  increases.

The special case of smooth reflecting surfaces discussed in this section can be used to represent actual terrain reflectivities in at least three cases: (1) ocean or lake surfaces with negligible wave disturbance, (2) flat desert surfaces, and (3) snow-covered plains. It turns out for vertical polarization that snow and sand have quite similar reflection properties at grazing angles below Brewster's angles as shown in Fig. 4.3. Nevertheless, in the great

\*This effect can be used to advantage in the design of airborne radars which look down for low-flying targets. By employing vertical polarization such radars can eliminate or greatly reduce multipath due to ground reflections.

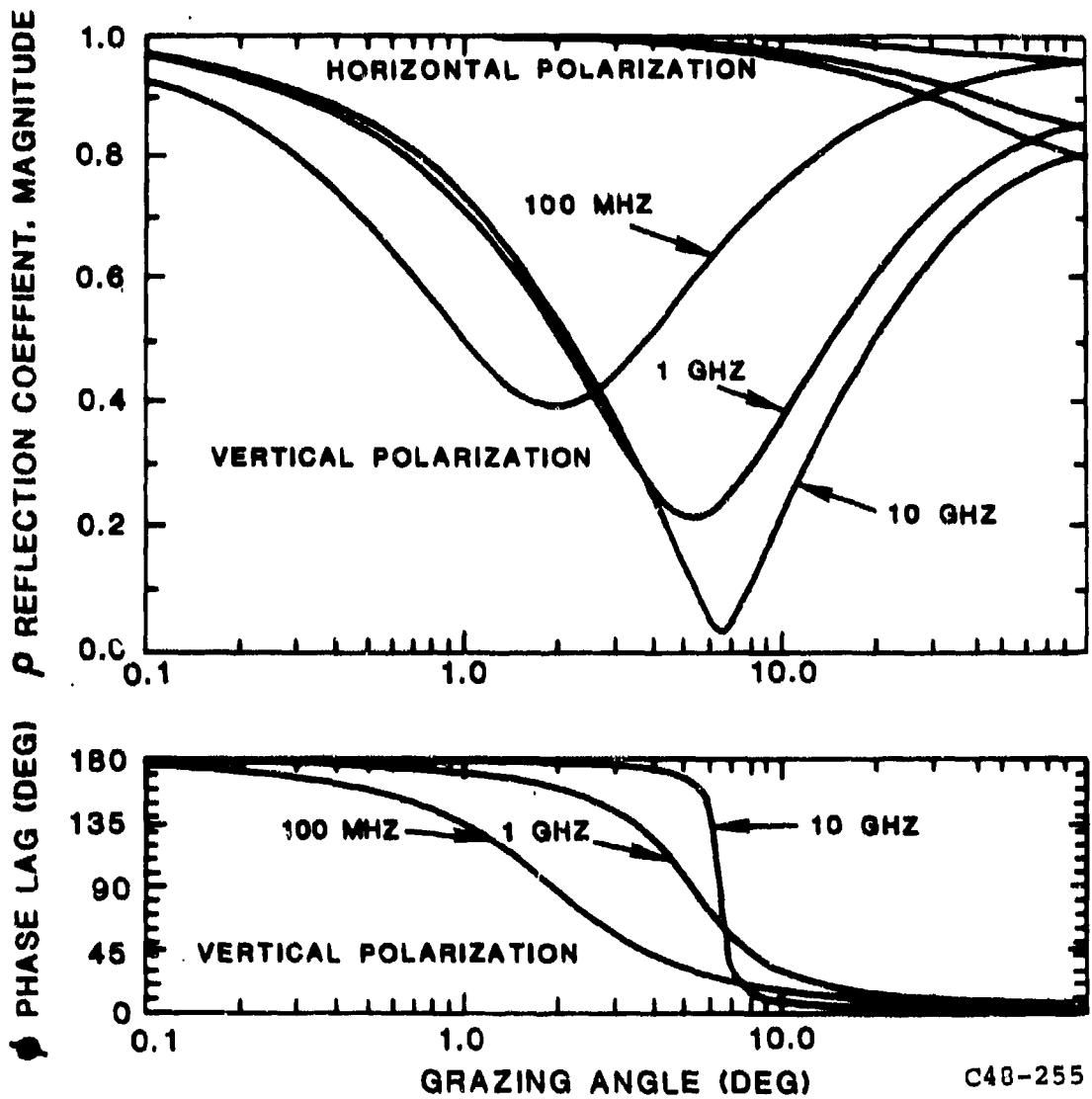


Fig. 4.2 The reflection coefficient as a function of grazing angle for sea water. The relative dielectric constant is 80 and the conductivity 5.0 mhos/m. Separate curves are shown for frequencies of 100 MHz, 1 GHz, and 10 GHz.

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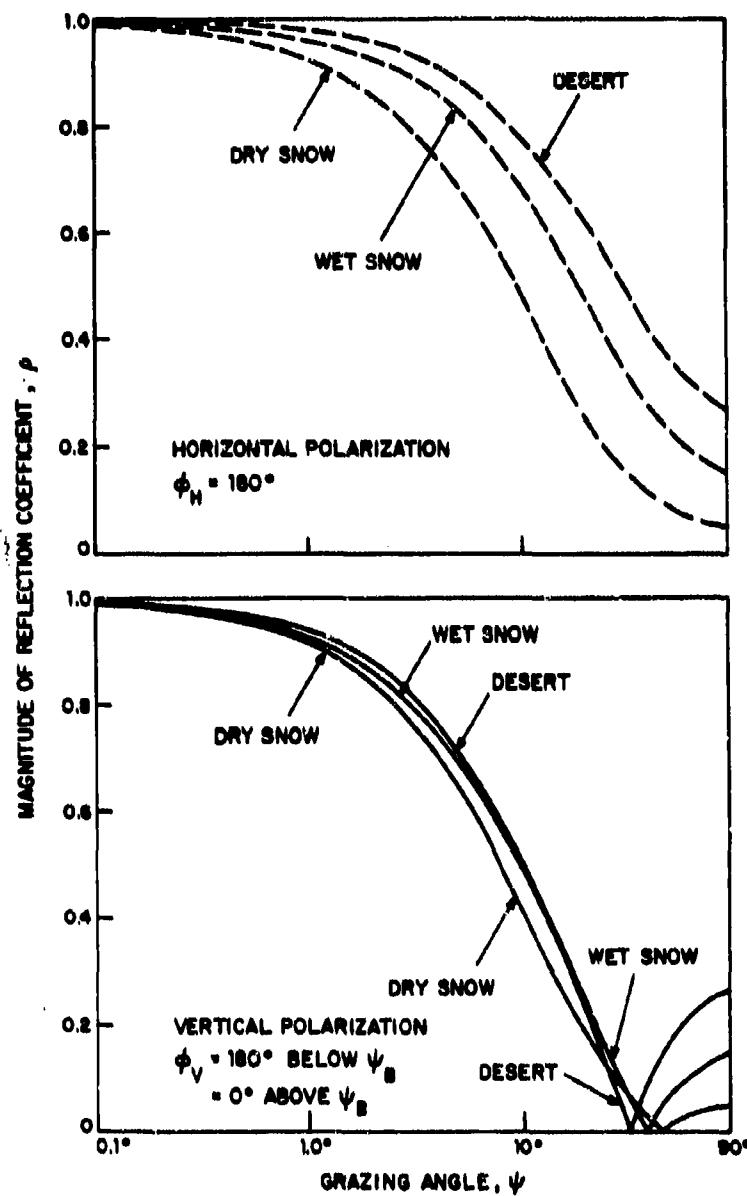


Fig. 4.3 The reflection coefficient as a function of grazing angle for dry snow, wet snow, and sand. The assumed values for the relative dielectric constant were 1.2, 1.8, and 3, respectively. A conductivity of 0.1 mhos/m was assumed in all three cases. Brewsters angle is designated by  $\psi_B$ .

majority of cases actually encountered the ground is not smooth, and we must find ways to take into account not only the gross terrain surface features, but also the small-scale local roughness and vegetative cover.

#### 4.3 Reflections from Rough Surfaces

When an electromagnetic wave propagates at low angles, the direct wave combines with waves reflected from the ground so that the target is illuminated by a complex wave front. We now consider the nature of ground reflections that must be taken into account if we are to predict propagation under realistic conditions, that is over a rough terrain surface. Let us think of the terrain as a large collection of scatterers distributed so as to represent the reflection properties of the surface features. If we examine the phase of the individual waves arriving at the target from these scatterers, we will find, in general, that a fraction of the phases will be found to be randomly distributed (diffuse scattering) and the remainder will be strongly correlated in phase (coherent scattering). In the discussions that follow we shall neglect the diffuse scattering. We do so because the signals from the diffuse scatterers combine with random phases and add up to produce a field strength that is negligible in comparison to the direct wave. On the other hand, coherent scattering, depending on the nature of the terrain, can produce a reflected wave comparable in amplitude with the direct wave. (In fact, if the terrain should happen by chance to have a surface of nearly spheroidal contour, the reflected waves could be brought to a focus at the target, producing a reflected wave much stronger than the direct wave.) Coherent reflection may or may not be produced depending on the roughness of the terrain and the wavelength of the signal, but if coherent reflection occurs, the reflected wave will propagate in the same azimuthal direction as the direct wave. On the other hand, diffuse reflections will scatter energy in all directions. In the backward direction the diffuse reflection of course produces the backscattered ground clutter seen by the radars.

The characteristics of specular and diffuse reflection are well described in the following paragraphs from BECKMANN and SPIZZICHINO (1963), page 241.

"Specular reflection is a reflection of the same type as caused by a smooth surface: it is directional and obeys the laws of classical optics. Its phase is coherent and it is the result of the radiation of the points on the Fresnel ellipse, which transmit waves of approximately equal phases toward the receiver. Its fluctuations have a relatively small amplitude.

Diffuse scattering is a phenomenon that has little directivity and which consequently takes place over a much larger area of the surface than the first Fresnel zone. Its phase is coherent and its fluctuations, which have a large amplitude, are Rayleigh-distributed."

The existence of these two components of the reflected field is well established by optical as well as radio experiments.

A simple theoretical model has been developed to calculate the specular reflection coefficient  $R_s$  of rough terrain. Because of the assumed randomness of the terrain,  $R_s$  must itself be random with an RMS value given by

$$(R_s)_{\text{RMS}} = (\rho_s)_{\text{RMS}} \Gamma \quad (4.3)$$

Here  $\rho_s$  is the scattering coefficient and  $\Gamma$  is the reflection coefficient for a smooth-plane earth. For a Gaussian-model rough surface, according to BECKMANN and SPIZZICHINO (1963), page 246, we have

$$\langle |\rho_s|^2 \rangle_{\text{average}} = e^{-(\Delta\phi)^2} \quad (4.4)$$

with

$$\Delta\phi = \frac{4\pi \Delta h \sin\psi}{\lambda} \quad (4.5)$$

The model surface is specified by the single parameter,  $\Delta h$  which is the standard deviation of the normal distribution of heights measured from a plane surface.

$\psi$  is the grazing angle, and  $\lambda$  is the wavelength. The quantity  $\Delta\phi$  is just the phase difference between two rays that reflect from the rough surface: one ray reflecting from the mean surface level and the other from a bump of height  $\Delta h$  on the surface.

This simple theoretical model is in reasonable agreement with actual measurements (see BECKMANN and SPIZZICHINO, 1963, pp 317, 303) over a range of grazing angles that goes below one degree. However, the propagation measurements with which the model can be compared permit only relatively crude estimates of  $\Delta h$ , and it does not appear useful to consider more elaborate models until more complete and accurate propagation data with quantitative ground truth are obtained.

Notwithstanding the limitations of the Gaussian terrain model, it is useful to examine those combinations of radio wavelength and terrain type for which this model predicts appreciable coherent reflection. Let us consider an idealized case of propagation over a spherical earth with homogeneous surface roughness specified by  $\Delta h$ . Figure 4.4 shows a diagram in which  $\Delta h$  and  $\lambda$  appear as the x- and y-axes. Also indicated in this figure are the terrain-type and sea-state designations that roughly correspond to various ranges of values of  $\Delta h$ . These terrain roughness designations are the ones used by Longley and Rice (R 1968). We have fixed values of  $\rho_s$  and  $\psi$  and plotted on the diagram the locus of  $(\Delta h, \lambda)$  values that would give rise to specific values of scattering coefficient at specific grazing angles. These loci from Eqs. (4.4) and (4.5) must appear on the diagram as diagonal straight lines, all with the same slope. We represent two cases in Fig. 4.4. For both cases we assume nominal values for the height of the radar antenna (30 m) and for the altitude of the target above ground (90 m). At a comparatively short range of 10 km over a spherical earth, the grazing angle of the reflected ray is  $0.7^\circ$ , and at a longer range of 30 km the grazing angle (spherical earth) is  $0.2^\circ$ . On the diagram in Fig. 4.4 we have plotted two bands with the left edge of each band corresponding to  $\rho_s = 0.9$  (largely specular reflection) and the right edge to  $\rho_s = 0.3$  (largely diffuse reflection). The reflection coefficient  $R_s$  in Eq. (4.3) is, of course, determined by  $\rho_s$  since at these low grazing angles  $\Gamma = 1$  (see Section 4.2). These

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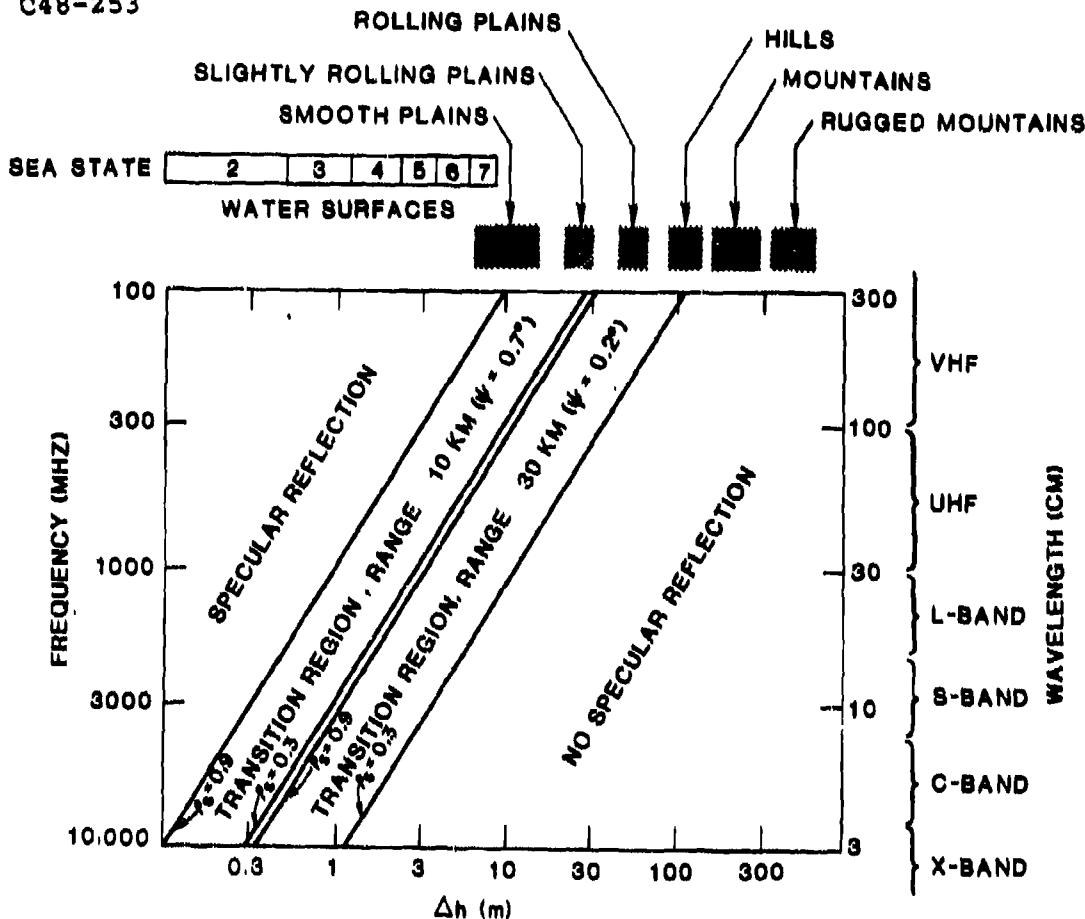


Fig. 4.4 Terrain-wavelength diagram showing the combinations of  $\Delta h$  and radio frequency for which appreciable specular reflection is predicted by the Gaussian terrain model. Two diagonal bands are shown representing the transition regions between specular and diffuse terrain reflection for assumed target ranges of 10 and 30 km. In both cases the antenna and target heights are 30 and 90 m.

bands represent transition regions between the upper-left region in Fig. 4.4, where the terrain reflection is specular and the lower-right region where the reflection is entirely diffuse. For the shorter range of 10 km, this model predicts that high reflectivity would be expected only for low VHF frequencies over smooth plains and for VHF and UHF frequencies over water. For the longer range of 30 km, the highly reflective regions are extended to include slightly rolling plains for VHF frequencies and smooth plains for UHF frequencies. The increased reflectivity for the longer range is a consequence of the factor  $(\sin \psi)$  in Eq. (4.5). For all landforms with which we are concerned, excluding very unusual cases, the value of  $\Delta h$  will always be greater than 3 m. So, on the basis of this model, we can rule out appreciable specular reflection from terrain when the microwave bands are used (i.e., frequencies greater than 1 GHz). Table 4.2 summarizes the types of terrain that may produce appreciable coherent reflection in the various wavelength bands.

In summary we can say that coherent-reflection effects will be most important at VHF and UHF frequencies, where the reflection coefficients may approach one. On the other hand, at X-band, C-band, and S-band we can expect, in almost all cases, low values of reflection coefficient,  $R_s \leq 0.3$ .

It should be emphasized that the Gaussian terrain model considers  $p_s$  as a random variable and predicts the RMS value of  $p_s$  so we should expect measured values of the reflection coefficient to show fluctuations as the target position changes by small amounts. Since the model treats reflection properties of rough surfaces as statistical quantities, the most we can expect is that the model will predict statistical measures of  $R_s$ . This model, of course, has serious limitations, but nevertheless in the future even better models must of necessity be statistical in character. In principle if we had a very complete quantitative description of the terrain, we should be able to predict  $R_s$  accurately, but in practice the terrain must be characterized by statistical quantities unless we are willing to work with very small terrain samples.

Up to this point we have not considered specifically the effects of vegetative cover on the reflection properties of terrain. In general these effects

TABLE 4.2  
PREDICTED OCCURRENCE OF SPECULAR REFLECTION ( $R_s \geq 0.5$ )

<u>Radar Band</u>	<u>Type of Reflection Predicted</u>
X-band (8 - 12.5 GHz)	Appreciable specular reflection only for Sea States $\leq 2$ ( $R = 30$ km). Overland scattering is entirely diffuse.
C-band (4 - 8 GHz)	Appreciable specular reflection for Sea States $\leq 2$ ( $R = 10$ km) and $\leq 3$ ( $R = 30$ km). Overland scattering is entirely diffuse.
S-band (2 - 4 GHz)	Appreciable specular reflection for Sea States $\leq 4$ ( $R = 30$ km). Overland scattering is effectively diffuse.
L-band (1 - 2 GHz)	Appreciable specular reflection for Sea States $\leq 5$ and for land with $\Delta h < 5$ m ( $R = 30$ km); otherwise diffuse reflection.
UHF (300 - 1000 MHz)	Appreciable specular reflection from Smooth Plains* and all Sea States for $R = 30$ km.
VHF (30 - 300 MHz)	Appreciable specular reflections from Smooth Plains* and Slightly Rolling Plains* for $R = 30$ km.

\*The terrain types cited here are indicated in terms of  $\Delta h$  in Fig. 4.4; these are the terrain categories of Longley and Rice (1968).

are not well understood, but there are two groups of measurements that shed some light on the problem. At a frequency of 4 GHz we have the results of measurements made by the American Telephone and Telegraph Co. during the engineering of the transcontinental microwave-relay system (Bullington, 1954). These measurements were made over a series of paths (each roughly 25 miles long) that form links in a communication chain connecting New York and Denver. In most cases, the reflection coefficients fell in the range from 0.2-0.4. The paragraph below from Bullington's paper describes the comparison of ground-reflection data for vegetated and barren paths.

"The data on the New York-Omaha section of the route was separated from the Omaha-Denver section to show whether or not the difference in the type of terrain adds significantly to the spread in the overall results. At first, some of the low-reflection coefficients were attributed to absorption in the numerous trees along some of the paths, but an approximately equal percentage of low reflections were found in the relatively flat, treeless areas in eastern Colorado."

At longer wavelengths, a different situation emerges. Extensive measurements have been made of television service fields at VHF and UHF frequencies. The standard receiving antenna height for these measurements is 30 ft, a height small compared to radar antenna heights or target heights. Nevertheless, these experimental results must be considered relevant. The following paragraphs are quoted from a survey paper, LaGrone (1960).

"Vegetation is an important factor in field-measured data at some television frequencies.... At low VHF (frequencies), it was found to be negligible (in its effect), but at high VHF (frequencies), trees and tall grasses were found to absorb a significant amount of the signal."

and

"The absorption of radio waves by trees and grasses noted at higher VHF (frequencies) was found to be considerably more at UHF. Previously it was noted that trees thick enough to block vision were essentially opaque at 1000 MHz."

The comparatively small effect of vegetation on VHF propagation is qualitatively confirmed by the fact that at 67 MHz no appreciable change in television coverage is found between summer and winter conditions in the Boston area (private communication, Joseph Blake, Chief Engineer, WBZ-TV, Channel 4). Clearly more experimental work will be required to understand the effects of vegetative cover, particularly at UHF frequencies, for antenna (or target) heights from 100 ft to 500 ft, rather than 30 ft.

## 5. DIFFRACTION EFFECTS

### 5.1 Introduction

It is the nature of waves to bend around obstacles. This diffraction phenomenon plays a central role in the propagation of radio waves at low elevation angles over the ground. Hills and ridges diffract energy into the shadow zone and make possible radio communication and radar target detection within these zones. Theoretical models that describe diffraction by a knife-edge and by cylinders with various radii of curvature may be used in predicting radio propagation, and the areas of application and limitations of these simple geometrical models are fairly well understood. In this chapter we discuss these models.

In the theoretical analysis of diffraction, the obstacles are frequently chosen to be perfect conductors and the polarization of the electromagnetic waves may be an important consideration. However, for knife-edge diffraction the results are rigorously independent of polarization, and for cylinder diffraction the polarization dependence, although strong for perfect conductors, is small for the values of dielectric constant and conductivity encountered on terrain at our frequencies of interest. In this chapter we shall assume that the polarization is horizontal (i.e., the electric vector is perpendicular to

the plane containing the incident and diffracted rays). For diffraction by cylinders, Hacking (1970) has confirmed experimentally that vertical polarization propagates somewhat more strongly into the shadow zone than horizontal polarization, but the difference is small ( $\leq 2$  dB).

We shall consider in the sections that follow the Fresnel-Kirchhoff calculation of diffraction by a knife-edge and the corrections that must be added when it becomes necessary to account for the finite radius of curvature of the diffracting mask. It turns out that most hills and ridges can be well represented by a knife-edge. In the final section we discuss the problem of successive diffraction over several knife-edges.

The diffraction models which we discuss in this chapter are essentially two-dimensional models, so a question arises concerning the widths that obstructions must have perpendicular to the plane of incidence for these models to apply. The answer to this question is that the obstruction must have a transverse width greater than the first-Fresnel-zone width,

$$\sqrt{\lambda d/4} \left[1 - \left(\frac{2d_1}{d}\right)^2\right]^{1/2}$$

where  $d$  is the distance from the radar to the target (or transmitter to receiver), and  $d_1$  is the shorter of the two distances: radar to obstruction and obstruction to target. For an obstruction centered on a 10-km path, the first-Fresnel-zone widths are 87 m, 27 m, and 9 m for radio frequencies 100 MHz, 1 GHz, and 10 GHz, respectively.

### 5.2 Diffraction by a Knife-Edge

The problem of diffraction of an electromagnetic wave by a knife-edge is a classical problem in optics solved by Sommerfield in 1896, and the detailed solution is given in BORN & WOLF (1959), Sections 8.7 and 11.5. The geometry of the problem is illustrated in Fig. 5.1.

Here we consider first one-way propagation from a transmitter at T to a receiver at R over a knife-edge at O. An important parameter is the clearance of the line TR over the knife-edge or, if the line TR intersects the mask,

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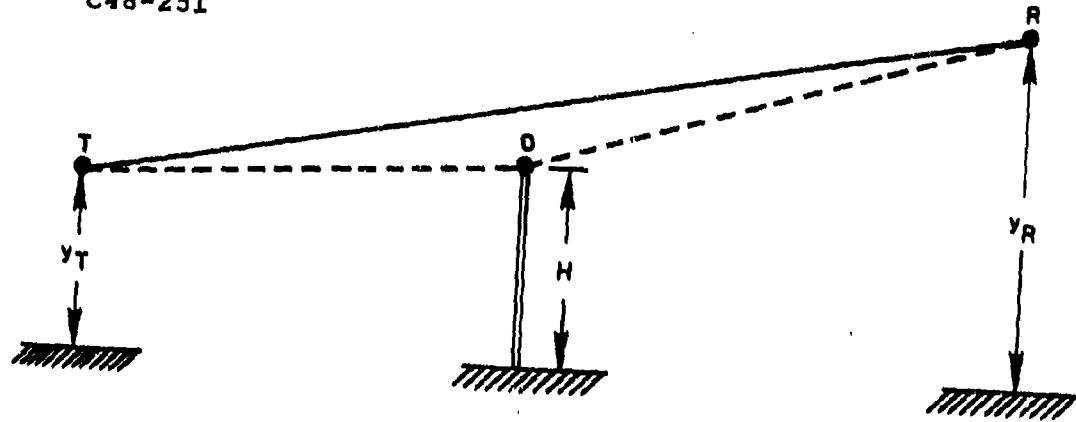


Fig. 5.1 The geometry of the diffraction problem.

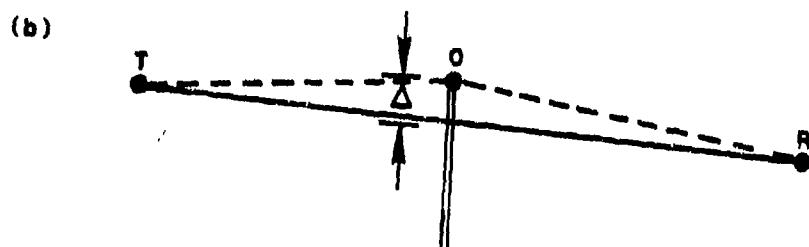
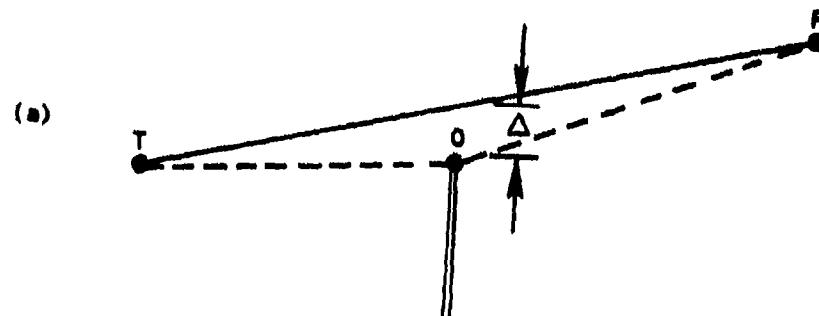


Fig. 5.2 The clearance parameter  $\Delta$ . (a) shows an example of positive clearance, and (b) shows negative clearance.

the distance from O to TR. We call this clearance distance  $\Delta$ , taking  $\Delta$  as positive when TR clears the mask and as negative when TR intersects the mask (R in the shadow region). Figure 5.2 shows this definition of  $\Delta$ .

The solution to the knife-edge diffraction problem gives the field at R due to a source at T, and from the principle of reciprocity the same field would be produced at T if the transmitter were placed at R. Accordingly, we consider the transmitter and knife-edge as fixed and denote the field at the receiver as  $E(d_R, y_R)$ . The explicit solution  $E(d_R, y_R)$  for wavelength  $\lambda$  near the geometric shadow (for either polarization) is given by

$$E(d_R, y_R) = \frac{e^{-i(\pi/4)}}{\sqrt{2}} e^{ikr} \left\{ \left[ \frac{1}{2} + C(w) \right] + i \left[ \frac{1}{2} + S(w) \right] \right\} \quad (5.1)$$

where:

$$\begin{aligned} k &= 2\pi/\lambda \\ r &= \sqrt{(y_T - y_R)^2 + (d_T + d_R)^2} \\ w &= \sqrt{2} \left( \frac{\Delta}{\sqrt{\lambda} d_T d_R / (d_T + d_R)} \right) \\ C(w) &= \int_0^w \cos \frac{\pi}{2} \tau^2 d\tau \\ S(w) &= \int_0^w \sin \frac{\pi}{2} \tau^2 d\tau \end{aligned} \quad (5.2)$$

The functions  $C(w)$  and  $S(w)$  are the Fresnel integrals and their argument  $w$  has a simple geometrical interpretation. When the clearance  $\Delta$  has the value  $\Delta_0$  such that

$$\Delta_0 = \sqrt{\lambda} d_T d_R / (d_T + d_R) \quad (5.3)$$

then the path length TOR is longer than the direct path TR by an amount  $\lambda/2$ . Thus,  $\Delta_0$  as defined above is just the clearance that puts the knife-edge at the boundary of the first Fresnel zone, and from Eq. (5.2) the Fresnel parameter  $w$  may be expressed as

$$\frac{w}{\sqrt{2}} = \frac{\text{clearance of ray TR}}{\text{clearance of first Fresnel zone}} = \frac{\Delta}{\Delta_0} \quad (5.4)$$

In other words,  $w/\sqrt{2}$  is just the clearance of ray TR expressed in units of the first-Fresnel-zone clearance. (A more detailed discussion of this problem is given in BRODHAGE & HORMUTH (1977), Section 3.1.)

Now let us look at the solution to the knife-edge diffraction problem given by Eq. (5.1). Figure 5.3 shows the power propagated from T to R relative to free-space propagation. This quantity expressed in decibels is equal to  $20 \log F$ , where F is the pattern propagation factor defined in Chapter 2.

The independent variable in this figure is just the ray clearance in units of  $\Delta_0$ . Expressed in this way the result is, of course, independent of wavelength.

In order to see how radio waves of different frequencies diffract over a knife-edge, let us consider an example. Figure 5.4 shows the geometrical arrangement and a plot of the pattern propagation factor F computed as a function of the target height for five different radar frequencies (wavelengths): 100 MHz (3 m), 300 MHz (1 m), 1 GHz (30 cm), 3 GHz (10 cm), and 10 GHz (3 cm). It is convenient to interpret the quantity F as the factor that multiplies the maximum range of the radar in free space to obtain the maximum range under propagation conditions characterized by F (see Section 2, Eqs. (2.3) and (2.4)). Hence, a radar with a maximum range in free space of 150 km would be able to detect the target in Fig. 5.4 at a range of 15 km provided  $F \geq 0.1$  in the absence of ground clutter. The curves plotted in Fig. 5.4 show that the target would be detectable at any height above the ground at radar frequencies below 300 MHz. However, for higher radar frequencies -- 1, 3, and 10 GHz -- the minimum heights for detection are 62, 91, and 100 m above the ground, respectively. This is, of course, a simplified example which neglects ground reflection and ground clutter. In Section 6 we consider the combined propagation effects of diffraction and reflection.

In the design of microwave links, careful consideration must be given to the diffraction effects of terrain. Field experiments (for example, Oxehufwud,

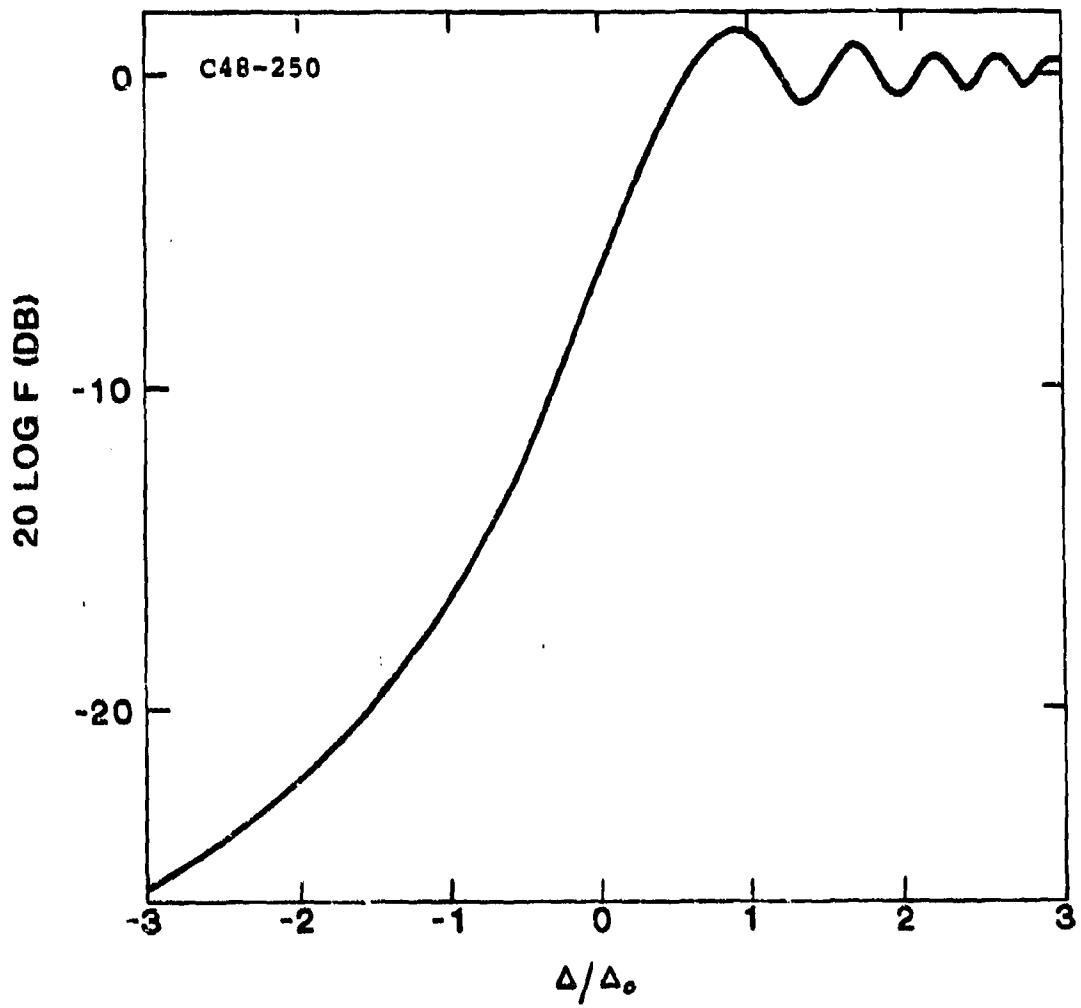


Fig. 5.3 Propagation over a knife-edge as a function of normalized clearance. The abscissa represents the clearance  $\Delta$  normalized in units of first-Fresnel-zone clearance. The ordinate,  $20 \log F$  ( $F$  - pattern propagation factor, see Chapter 2), is also the one-way propagated power relative to free space expressed in dB.

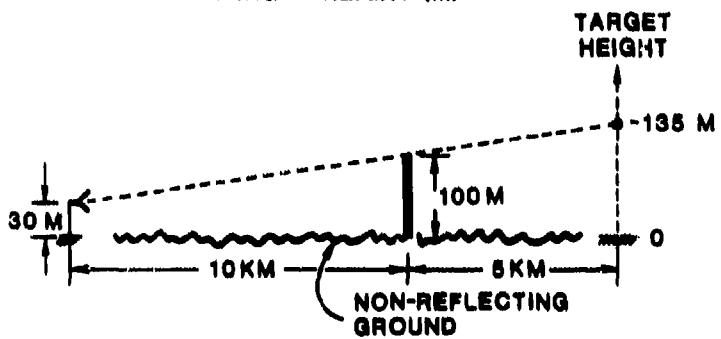
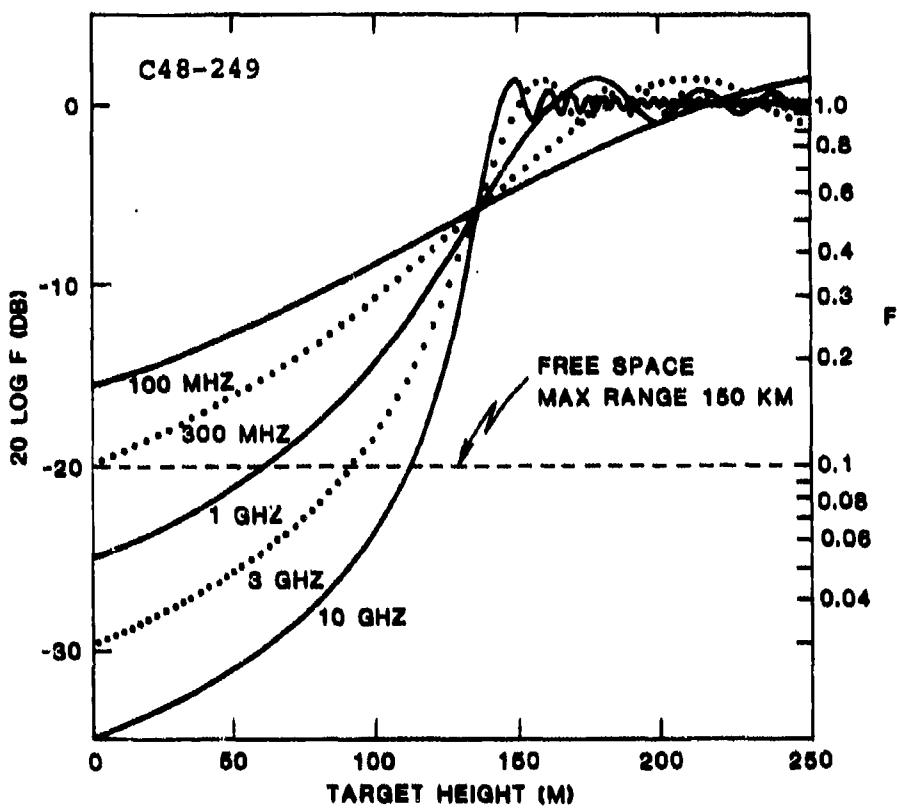


Fig. 5.4 An example of knife-edge diffraction for five radar frequencies. The abscissa of the graph represents target height as shown in the diagram. The ordinate represents both  $20 \log F$  and  $F$ , where  $F$  is the pattern propagation factor. The dashed horizontal line shows the detection limit for targets in the shadow region. Above this line a target could be detected (in the absence of clutter) by a radar with a maximum free-space range of 150 km.

1959) have shown that terrain obstruction will not be evident if 60 percent or more of the first Fresnel zone is unobstructed. Fig. 5.3 shows that for  $\Delta/\Delta_0 \geq 0.6$  the effect of knife-edge diffraction on one-way propagation would be no more than 1.5 dB. According to BRODHAGE & HORMUTH (1976), Section 4, the design practice is to place the antennas high enough that the first Fresnel zone is entirely unobstructed in order to allow for unfavorable atmospheric refraction conditions. Depending on the refractivity gradient in the atmosphere, the earth-radius factor K (see Section 3) will determine the effective clearance. In constructing computational models of low-angle propagation, one therefore has the support of theory and practice in neglecting diffraction for cases in which  $\Delta/\Delta_0 \geq 0.6$ . In such cases we have what is referred to as Fresnel clearance.

### 5.3 Diffraction by Cylinders

In some situations a more appropriate model for diffraction by a hill or ridge is provided by the case of diffraction by a cylinder. Solutions to the problem of diffraction of electromagnetic waves around a cylinder have been given by Rice (1954), Neugebauer and Bachynski (1958), and by Wait and Conda (1959). We shall make use of the results of Dougherty and Mahoney (1964), who extended the solution of Wait and Conda (1959) and presented the results in convenient graphical form. Cylinder diffraction is presented in the form of corrections to be applied to the solution for a knife-edge. Dougherty and Mahoney (1964) use the dimensionless parameter  $\rho$  to characterize the effect of the finite radius of curvature of the cylinder. They define  $\rho$  as

$$\rho = \sqrt{\frac{6\lambda r^2}{\pi}} \sqrt{\frac{d_T + d_R}{d_T d_R}} \quad (5.5)$$

where  $r$  is the radius of curvature of the cylinder and  $\lambda$  is the wavelength. Fig. 5.5 shows the diffraction loss as a function of the normalized clearance  $\Delta/\Delta_0$  for six different values of  $\rho$ . The curve for  $\rho = 0$  corresponds to the previous case of knife-edge diffraction. For a frequency of 300 MHz, for example, and a hill with radius of curvature 0.5 km forming an obstruction midway along

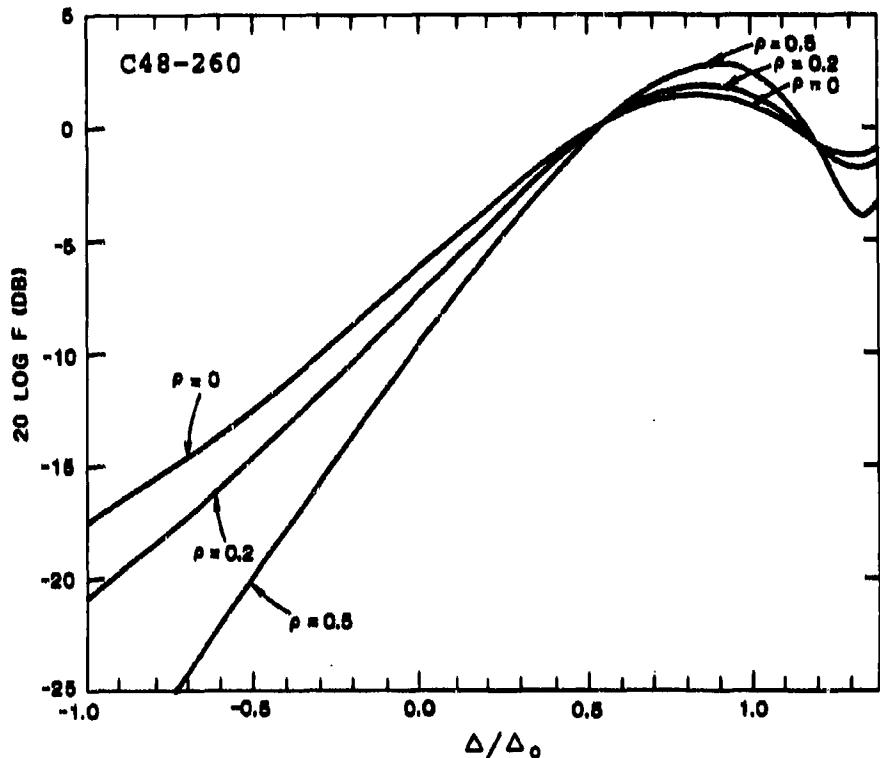


Fig. 5.5 Propagation over a cylinder as a function of normalized clearance. The parameter  $\rho$ , defined in Eq. (5.5), increases with increasing radius of curvature of the cylinder. Knife-edge diffraction corresponds to  $\rho = 0$ .

a 10-km path, we calculate from Eq. (5.5) the value  $\rho = 0.131$ . Referring to Fig. 5.4, we can see that for  $\Delta/\Delta_0 = -0.5$  the one-way diffraction loss is 12 dB for a knife-edge and 14 dB for the rounded hill. So, in this case, the rounded hill gives 2 dB more loss, a comparatively small change. For shorter ranges, Eq. (5.5) would give a larger value of  $\rho$  and greater excess loss for an obstruction of this shape. If we go to higher frequencies (shorter wavelength) we would find little decrease in  $\rho$  because  $\lambda$  enters only to the power 1/6; also the dependence on  $r$  goes as the power 1/3, which means that  $\rho$  is also not a strong function of  $r$ .

However, when the radius of curvature begins to approach an earth radius with the corresponding  $\rho > 1$ , the excess loss over that of a knife-edge may become very large. This circumstance leads to the concept of obstacle gain whereby propagation may actually be improved by erecting a knife-edge barrier near the center of a spherical-earth path. For example, Dickson, et al. (1953), reported that for one-way propagation on a 160-mile path over the 8,000-ft level of Mt. Fairweather in Alaska at a frequency of 38 MHz, the measured loss was 73 dB less than that calculated from smooth-earth diffraction theory, an "obstacle gain" of 73 dB. At VHF frequencies, according to Dickson, et al. (1953), it is commonly observed that very long paths over mountainous terrain provide good communication with negligible fading.

#### 5.4 Multiple Diffraction

Radio waves propagating near the surface of the earth may frequently encounter more than one diffracting mask. The problem of multiple diffraction has been investigated by Millington, Hewitt, and Immirzi (1962) in the case of double knife-edges; their analysis, based on Fresnel diffraction theory, cannot easily be generalized to more than two successive knife-edges. However, Deygout (1966) has developed a semi-empirical procedure for predicting multiple diffraction losses which agrees with the results of Millington et al. for the double knife-edge and gives good agreement with propagation measurements over paths with up to five diffracting hills.

The Deygout method of calculation as reported in Deygout (1966) gives significantly better agreement with experiment than the methods of Bullington (1947) and Epstein and Peterson (1953).

We shall describe the Deygout method by showing an example in which three successive diffractions are handled. The method of computation can be understood as a straightforward generalization of this example. Fig. 5.6(a) shows the clearances of the three masks from the line TR. These clearances are by definition negative numbers. The principal mask must be determined by dividing the clearance  $h$  for each mask by its first-Fresnel-zone clearance for path TR and selecting the most negative Fresnel clearance as the principal mask. In this example  $M_2$  is the principal mask. Next, we draw the paths to the top of the principal mask,  $TM_2$  and  $M_2R$ , and record  $\Delta_2 = h_2$  as the clearance for the principal mask. Fig. 5.6(b) shows this step in the construction. Finally, we draw paths  $TM_1$  and  $M_1M_2$  and paths  $M_2M_3$  and  $M_3R$  as shown in Fig. 5.6(c), and the appropriate clearances  $\Delta_1$ ,  $\Delta_2$ , and  $\Delta_3$  are labeled. Note that  $\Delta_3$  is now a positive clearance. Now the excess path attenuation, one-way, can be computed by taking into account the clearances:  $\Delta_1$  for path  $TM_2$ ,  $\Delta_2$  for path TR, and  $\Delta_3$  for path  $M_2R$ . The corresponding losses in decibels can be determined from Fig. 5.3 and added together to obtain the total excess loss.

Errors in the Deygout method of calculation may be estimated by comparing the attenuations calculated for two successive knife-edges by the Deygout method and the more rigorous method of Millington, et al. (1962). This comparison shows that the Deygout method overestimates the attenuation when the two knife-edges have nearly the same Fresnel-zone clearance considered separately. More specifically, errors will occur when the secondary mask has a Fresnel-zone clearance that is 70 percent or more of the Fresnel-zone clearance of the principal mask. If the two nearly equal masks are close together, the overestimate produced by the Deygout method may approach 6 dB. Therefore, one must be careful when employing the Deygout method in cases where two or more prominent features in the terrain are close together and have nearly the same heights.

C43-256

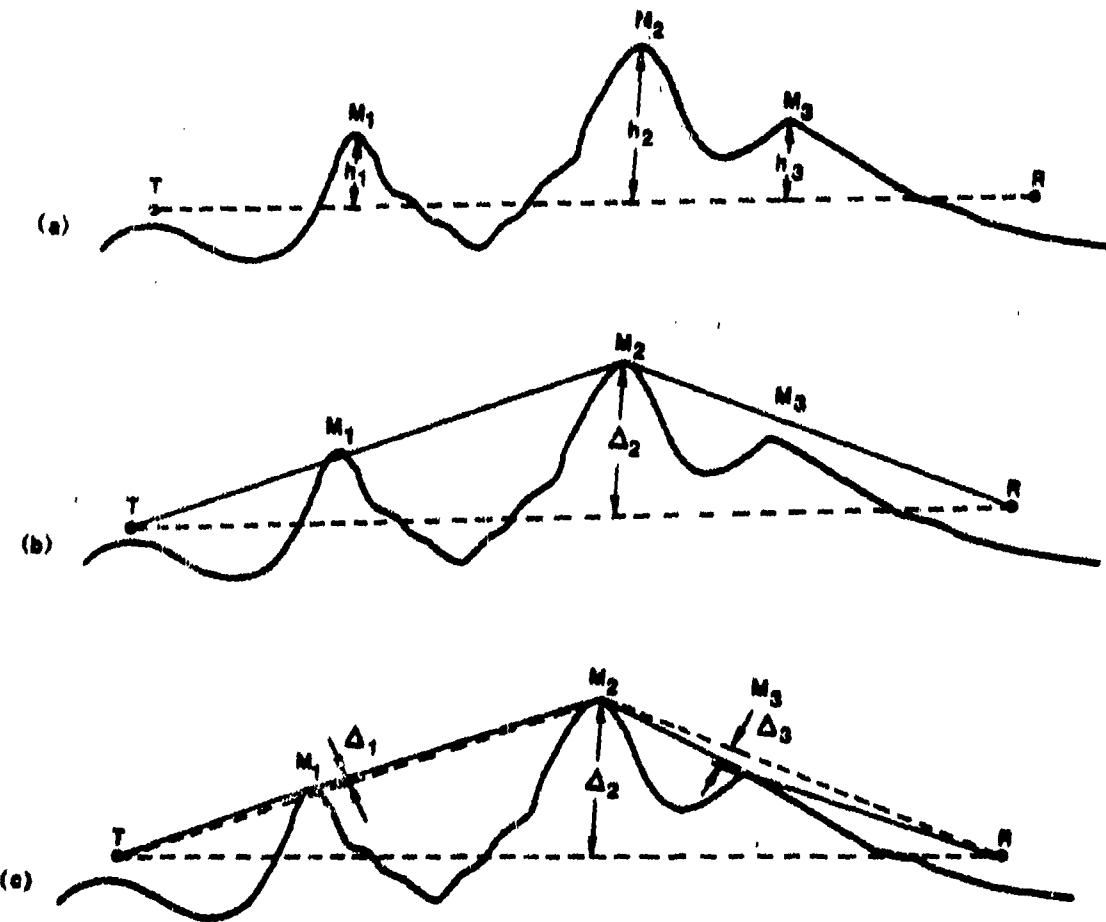


Fig. 5.6 An example of the Deygout construction. (a) shows the clearances from which the principal mask is determined, (b) shows the paths with respect to the smaller masks, and (c) shows the clearances used to calculate the attenuations of the three masks.

## 6. PROPAGATION MODELS

### 6.1 Introduction

Here we consider the problem of computing the signal strength propagated over a specific terrain profile taking into account the effects of refraction, reflection, and diffraction. Following the discussion of refraction in Section 3, we see that in most cases the downward bending of ray paths by the atmosphere can be taken into account by substituting for the actual curvature of the earth a modified radius of curvature that is somewhat larger. The factor 4/3 is commonly considered as the standard correction factor, but over land this factor varies with weather conditions lying between one and two roughly 90 percent of the time (see Section 3). Since maps describe the terrain relief with reference to sea level, one can correct the sea level elevations for earth curvature and refraction by adding a term as follows:

$$h_i = h_i(\text{map}) - \frac{x_i^2}{2 K R_e}$$

where:  $h_i$  = the height of an element of the terrain profile,  
 $h_i(\text{map})$  = the map height above sea level,  
 $x_i$  = the distance from the radar to the element,  
 $K R_e$  = the modified earth radius.

In this way the terrain profile may be obtained with the refraction correction built in.

The influence of terrain reflection is not so easily taken into account. The discussion in Section 4 points out that appreciable coherent reflection from the ground can be expected only for terrain classified as plains, and primarily for radars operating in VHF or UHF frequency bands. However, the magnitude of the reflection coefficient will depend on the vegetative ground cover, and we lack an experimental basis for assigning reflection coefficients to common types of ground cover. Nevertheless, we can examine the effects of ground reflection in some particular cases by trying several values for the

reflection coefficient. In all terrain types except plains, diffraction by hills and ridges will be the most important phenomenon governing radio propagation at low altitudes. When there is a single diffracting ridge or hill along the path, the problem is easily handled with the methods described in Section 5. If there are several diffracting masks in series along the profile, the propagation may be calculated by the Deygout method which gives a good approximation in most cases (see Section 5.4). On the other hand, over smooth plains, radio waves reflect from and diffract over what is essentially a sphere (or cylinder) with a very large radius of curvature, roughly that of the earth. This problem has been solved in general only for a smooth dielectric or conducting sphere.

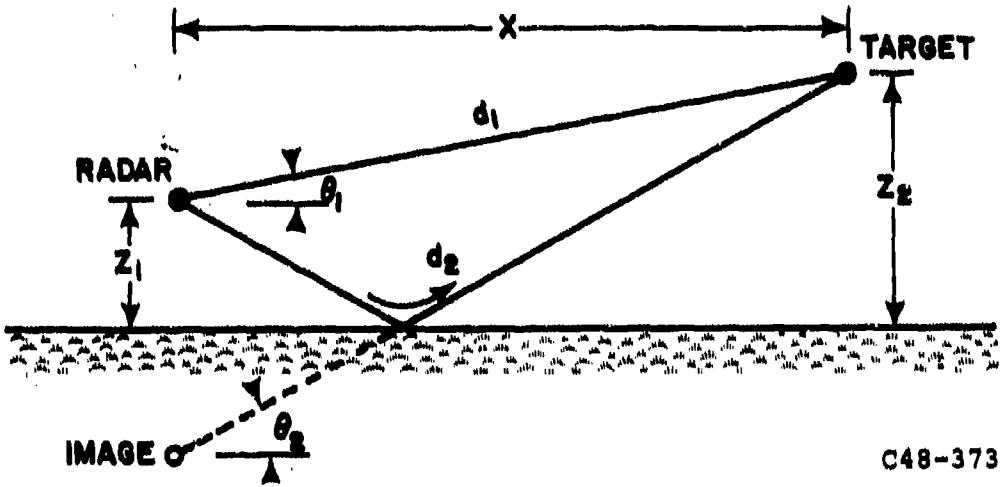
In the sections that follow we examine several specialized propagation models: (1) propagation over a plane, (2) propagation over a knife-edge on a plane, and (3) propagation over a smooth spherical earth. The solutions to these problems give some insight into the problems of propagation modeling.

## 6.2 Propagation Over a Plane

The standard method of investigating propagation over a flat plane makes use of the fact that the plane reflects like a mirror, and the reflected wave can be assumed to originate at the mirror image of the source. In effect, one replaces the reflecting plane by the image of the source and assigns a phase shift to the image wave to take into account the phase change upon reflection. Also, the amplitude of the reflected wave must be multiplied by a factor equal to the magnitude of the reflection coefficient. The direct wave and the wave from the image combine to form a pattern of lobes and nulls. Figure 6.1 shows the geometry of the problem. If the horizontal distance to the target is large compared with the heights  $z_1$  and  $z_2$ , then the path difference is:

$$\Delta R = d_2 - d_1 = 2 z_1 z_2 / x$$

Let us assume that the source is a radar with the axis of its antenna beam pointed horizontally toward the target and that the pattern of the antenna is



C48-373

Fig. 6.1 Diagram of propagation over a plane.

given by  $f(\theta)$ , where  $\theta$  is the angle between the horizontal and the target viewed from the radar antenna or from the mirror image of the antenna. Then the pattern propagation factor will be given by:

$$F = |f(\theta_1) + \rho f(\theta_2) e^{-i(2\pi \Delta R/\lambda + \phi)}|$$

where:  $R$  = range from radar to target,  
 $\theta_1$  =  $(z_2 - z_1)/R$  (radians),  
 $\theta_2$  =  $(z_2 + z_1)/R$  (radians),  
 $\rho e^{-i\phi}$  = complex reflection coefficient,  
 $\lambda$  = wavelength.

Since the phase shift will normally be  $\pi$  at low elevation angles (see Section 4.2), nulls will be produced when the target height has values:

$$z_2 = 0, \frac{\lambda x}{2z_1}, 2\frac{\lambda x}{2z_1}, 3\frac{\lambda x}{2z_1} \dots$$

and peaks produced for target heights

$$z_2 = \frac{\lambda x}{4z_1}, 2\frac{\lambda x}{4z_1}, 3\frac{\lambda x}{4z_1} \dots$$

The widths of the lobes are thus directly proportional to wavelength and inversely proportional to radar-antenna height.

If we neglect the antenna pattern, then the ratio of the null signal strength to the peak signal strength, expressed in decibels, is  $20 \log (1-\rho)/(1+\rho)$ . For example, the null-to-peak power ratios are -15 dB for  $\rho = 0.7$ , -9.5 dB for  $\rho = 0.5$ , and -5.4 dB for  $\rho = 0.3$ . A standard method for measuring reflection coefficient makes use of the relationship between null-to-peak ratios and reflection coefficient.

### 6.3 Propagation Over a Knife-Edge on a Plane

The problem of propagation over a flat plane can be generalized to include a knife-edge mask on the plane. This is accomplished by using images

to represent the reflected waves. Since reflections may occur on both sides of the knife-edge, images of both the radar and the target must be considered. Figure 6.2 shows the ray paths; Figure 6.2(a) represents paths with reflections and Figure 6.2(b) represents equivalent paths by the method of images. Four separate paths must be taken into account, and this is sometimes referred to as the four-ray problem. A program has been written to solve this problem when the dimensions are specified and the reflection coefficients given for the plane on each side of the mask. A complete description of this program, with a program listing, is given in Appendix A.

We have calculated the pattern propagation factor with this program for a representative situation: the target range 15 km, the mask 10 km from the radar, and both the radar and the edge of the mask are 100 m above the reflecting plane. For each radar frequency, four cases are worked out; the one-way propagation loss relative to free space ( $20 \log F$ ) is calculated for a range of target heights 0 to 250 m, (1) with  $\rho = 0$  on both sides of the mask, (2) for reflection on the left side only, (3) for reflections on the right side only, and (4) for reflections on both sides. These four cases are shown for an L-band radar frequency (1.3 GHz) in Figure 6.3. When  $\rho(\text{left})$  and  $\rho(\text{right})$  are both zero we get the familiar Fresnel diffraction curve. When reflection occurs on the left only, we get a hybrid situation with lobe structure above 200 m where the direct and reflected waves interfere, and diffraction of both waves into the shadow zone with little change in their relative phase. When reflection occurs on the right only, we find interference lobing between the direct and reflected wave with increasingly deep nulls as the target moves into the shadow zone. We can think of the knife-edge as the source of the diffracted wave in the shadow zone, and the lobe width is determined by the height of the knife-edge above the reflecting plane. When reflection occurs on both sides of the mask, the propagation combines the characteristics of the two cases of single reflection.

A similar computation made for a VHF frequency (170 MHz) is shown in Figure 6.4; the geometrical arrangement is identical to that of Figure 6.3.

C48-376

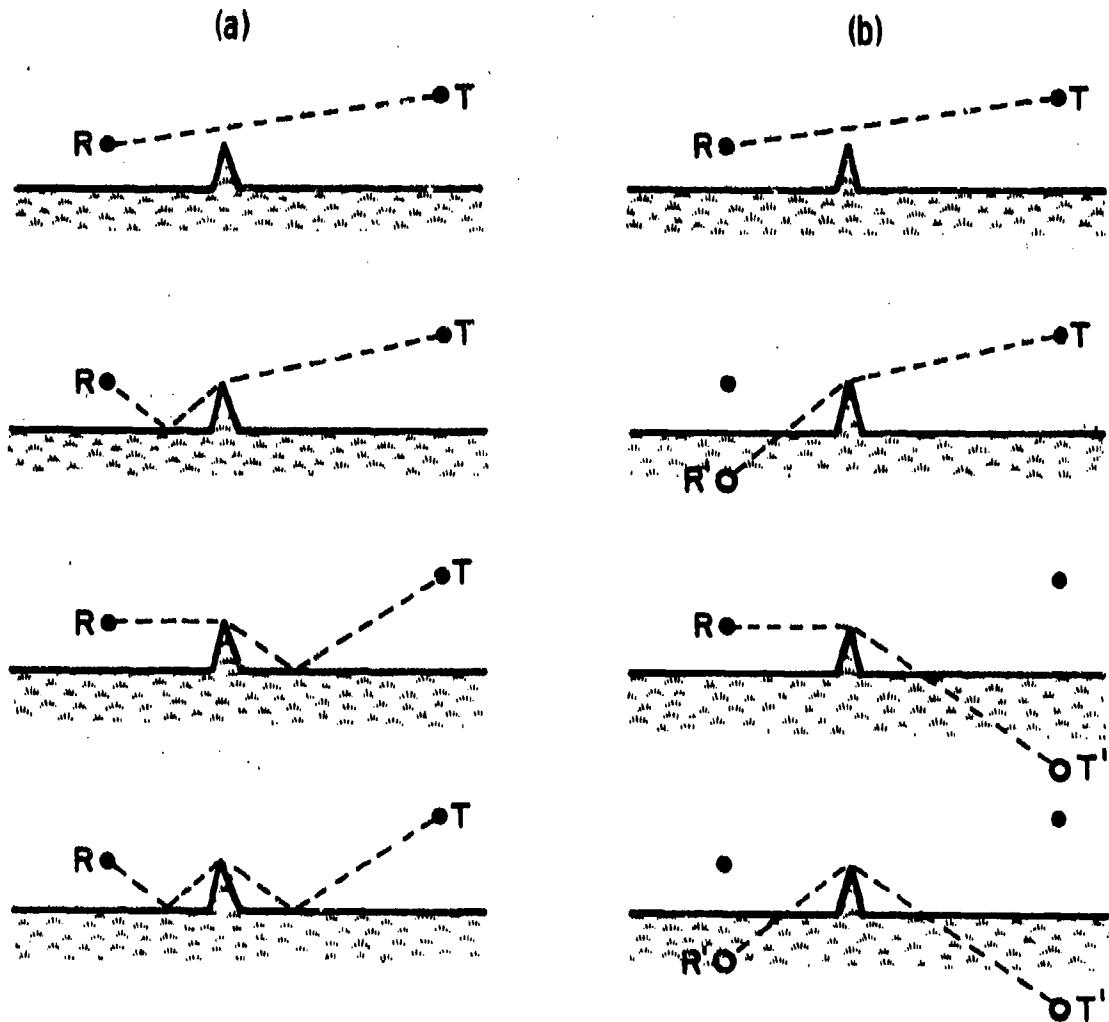


Fig. 6.2 Diagram of the four-ray problem. (a) shows the direct and reflected rays and (b) the equivalent construction with images.

C48-270

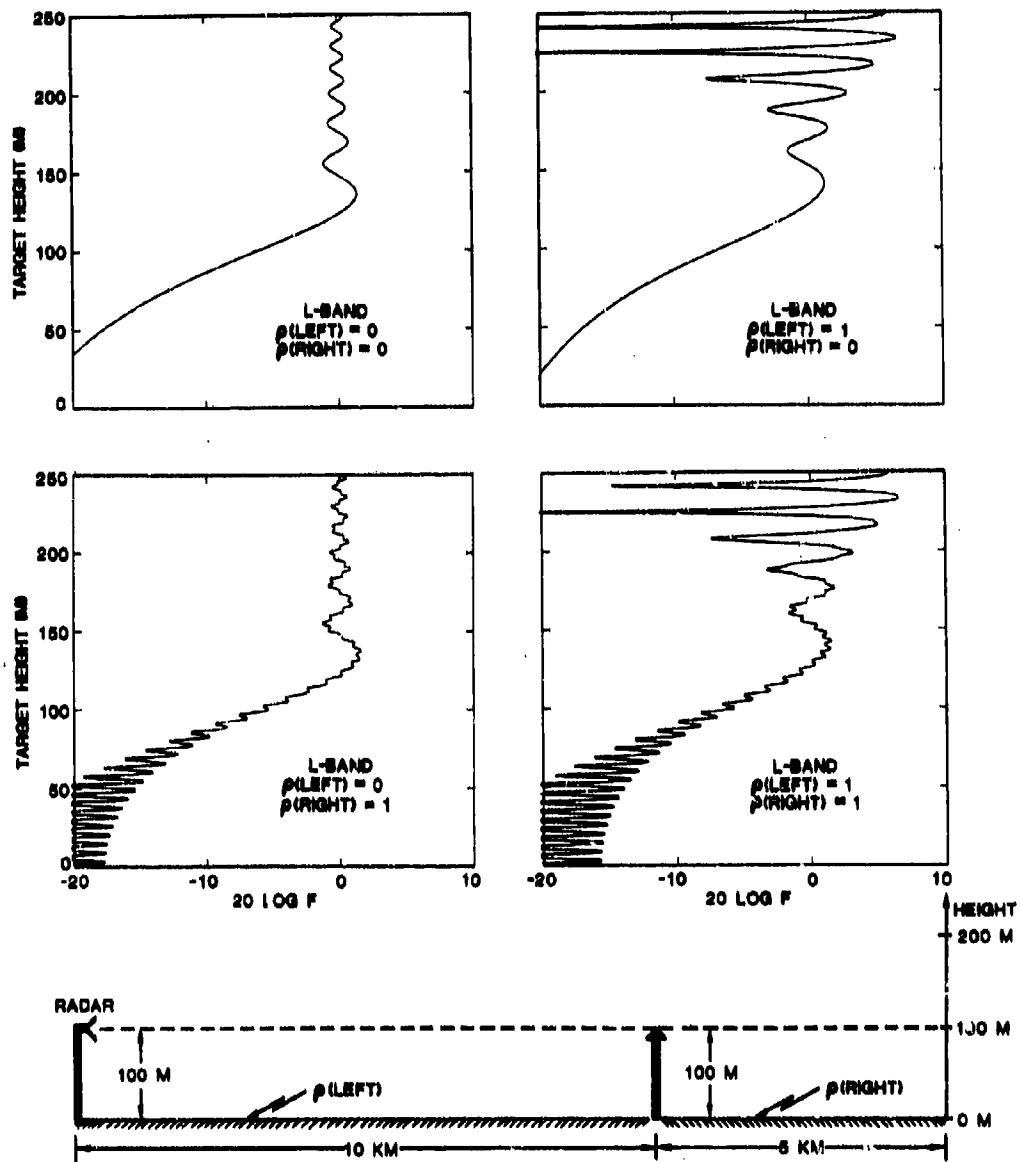


Fig. 6.3 Propagation over a knife-edge on a plane at a frequency of 1.3 GHz. The propagation geometry is shown in the bottom diagram; the four graphs show the cases of perfect reflection or no reflection on each side of the knife-edge.

C48-269

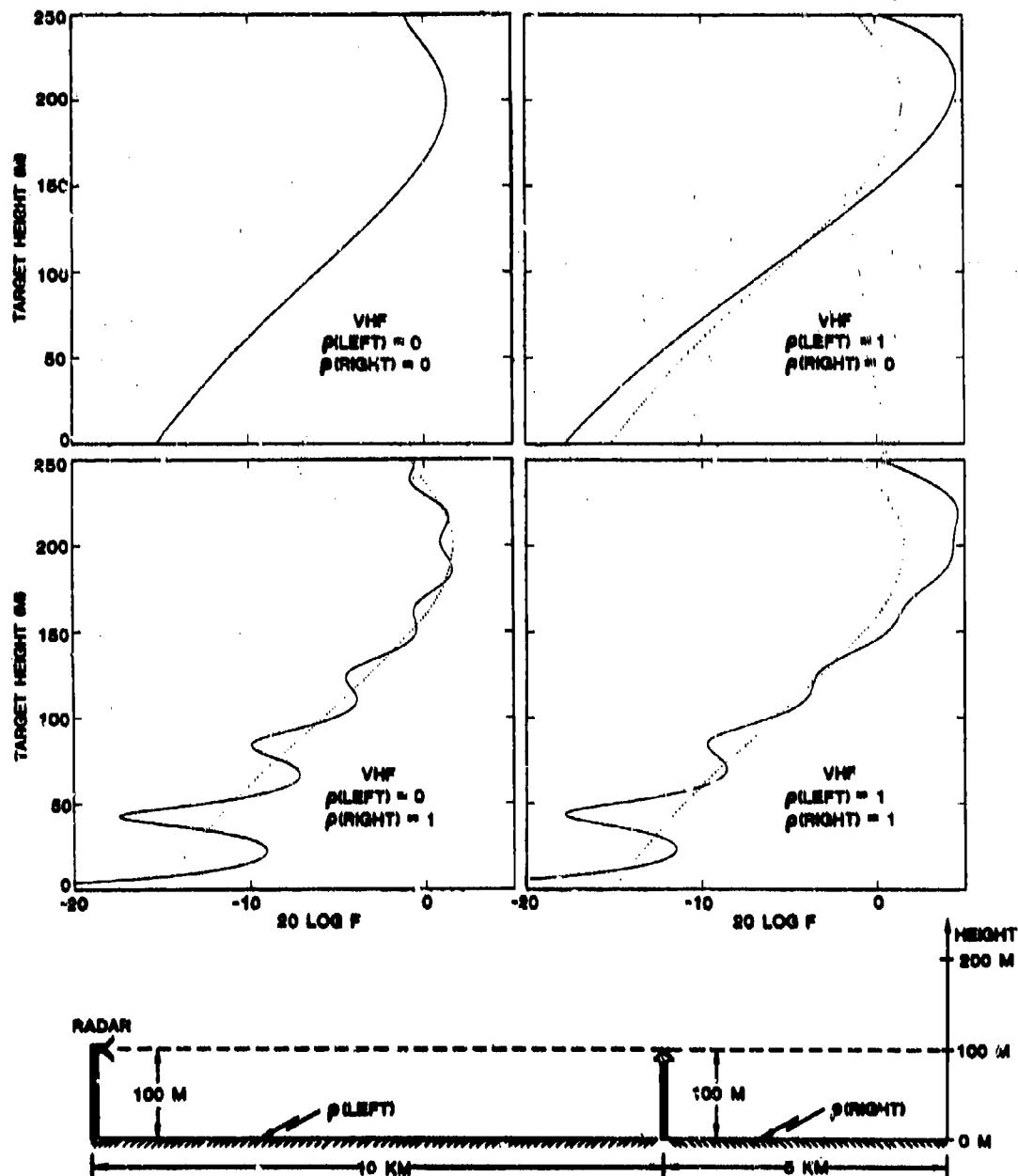


Fig. 6.4 Propagation over a knife-edge in a plane at a frequency of 170 MHz. The propagation geometry is identical with that of Fig. 6.3. The dotted line shows the curve with no reflection for comparison.

The target-height scale for this radar frequency goes only up to 250 m, not high enough to show the lobe pattern which is produced by reflections in the foreground of the radar. With reflections only on the left side of the mask, the signal strength is increased for heights from 150 to 250 m and decreased for heights below 100 m as compared to the diffraction-only case. With reflections on the target side of the mask, one finds lobes in the shadow zone which result from interference between waves from the virtual source at the knife-edge as in the L-band case. The dotted curves in Figure 6.4 represent the diffraction-only case for comparison.

#### 6.4 Propagation Over a Spherical Earth

The problem of radio propagation over a smooth spherical earth is discussed in detail by KERR (1951), by Domb and Price (1946), and by many others. We describe here the solution of this classical problem; the references cited above should be consulted for a complete discussion of the problem. The radius of the sphere is, of course, taken to be the effective earth radius, i.e., radius of curvature of the terrain profile corrected for atmospheric refraction. For a radar antenna at height  $h_1$ , the range  $r_1$  to the horizon is given by  $\sqrt{2h_1 K R_e}$ , and looking from the target toward the radar, the range  $r_2$  to the horizon is  $\sqrt{2h_2 K R_e}$ , where  $h_2$  is the target height. Hence, the range  $r$  at which the line-of-sight from radar to target is just tangent to the earth (i.e., the lowest line-of-sight) is given by:

$$r_1 + r_2 = \sqrt{2h_1 K R_e} + \sqrt{2h_2 K R_e}$$

These results may be derived from simple geometrical considerations.

The solution to the problem will be considered in three separate regions. Figure 6.5 shows how these regions are defined in terms of the lowest line-of-sight. In the interference region the propagation is determined by the interference of the direct and reflected waves. The path difference is computed from geometrical considerations and the amplitude of the reflected wave is corrected for the increased divergence of the rays produced by

C48-374

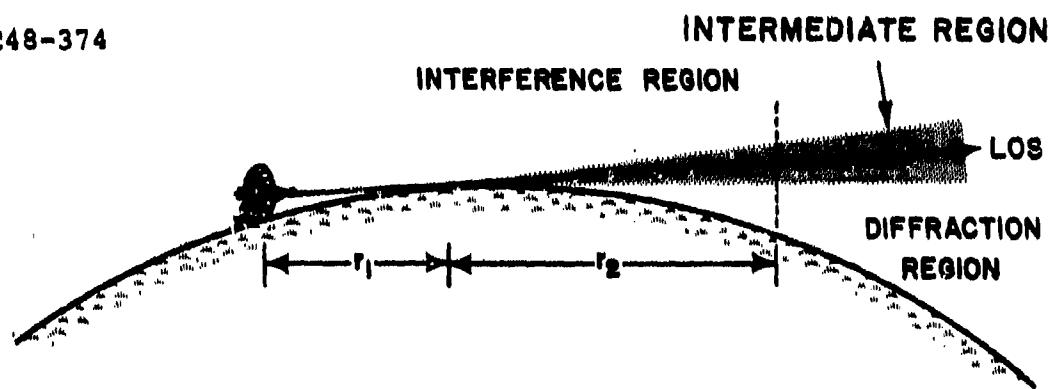


Fig. 6.5 Propagation regions over a smooth spherical earth.

reflection from a convex surface. The boundary of the interference region may be taken as the line along which the path difference for the direct and reflected waves equals  $\lambda/8$ . The diffraction region includes points that lie sufficiently far below the tangent ray for the field to be represented by a single mode; in the intermediate region all modes (the complete residual-series solution) are required to describe the field. Domb and Price (1946) give a convenient method for obtaining the pattern propagation factor along the tangent ray and within the diffraction region.

We have programmed the interference-region computations of the pattern propagation function F; a description of this program is contained in Appendix B. As an example of this calculation, we show in Figure 6.6 the distributions of values of F, at various ranges, for a transmitting antenna at a height of 30 m above a smooth spherical earth (reflection coefficient = 0.9 and  $K = 4/3$ ) calculated for wavelength  $\lambda = 23$  cm. We see the characteristic lobe structure represented in this plot. Note that the lobes and peaks line up along a straight line in Fig. 6.6. The lower boundary of the interference region, where the path difference of the direct and reflected wave equals  $\lambda/8$ , also lies along a straight line in Fig. 6.6. The figure shows values of F which vary between 1.9 (peaks) and 0.1 (nulls). The pattern of the transmitting antenna is assumed to effectively cut off the signal in the upper left corner.

For low-flying aircraft we must consider propagation loss below the interference region. Figure 6.7 shows plots of F vs. altitude for a target range of 30 km and an antenna height of 30 m. The lowest line-of-sight corresponds to a target height of 3.25 m. For this figure we assumed  $\rho = 0.7$  and  $K = 4/3$ ; the wavelengths represent VHF ( $\lambda = 200$  cm), L-band ( $\lambda = 23$  cm), and X-band ( $\lambda = 3.3$  cm). The boundary of the interference region is indicated for each wavelength. The boundary is at the following target heights: 170 m for  $\lambda = 200$  cm, 39 m for  $\lambda = 23$  cm, and 15 m for  $\lambda = 3.3$  cm. For the range of altitudes in Figure 6.7, almost the entire curve for VHF wavelengths lies in the intermediate region, while at X-band most of the curve lies in the interference region. Note that the depths of the nulls in the X-band curve decrease as the altitude decreases. This is a consequence of the divergence factor mentioned

C48-377

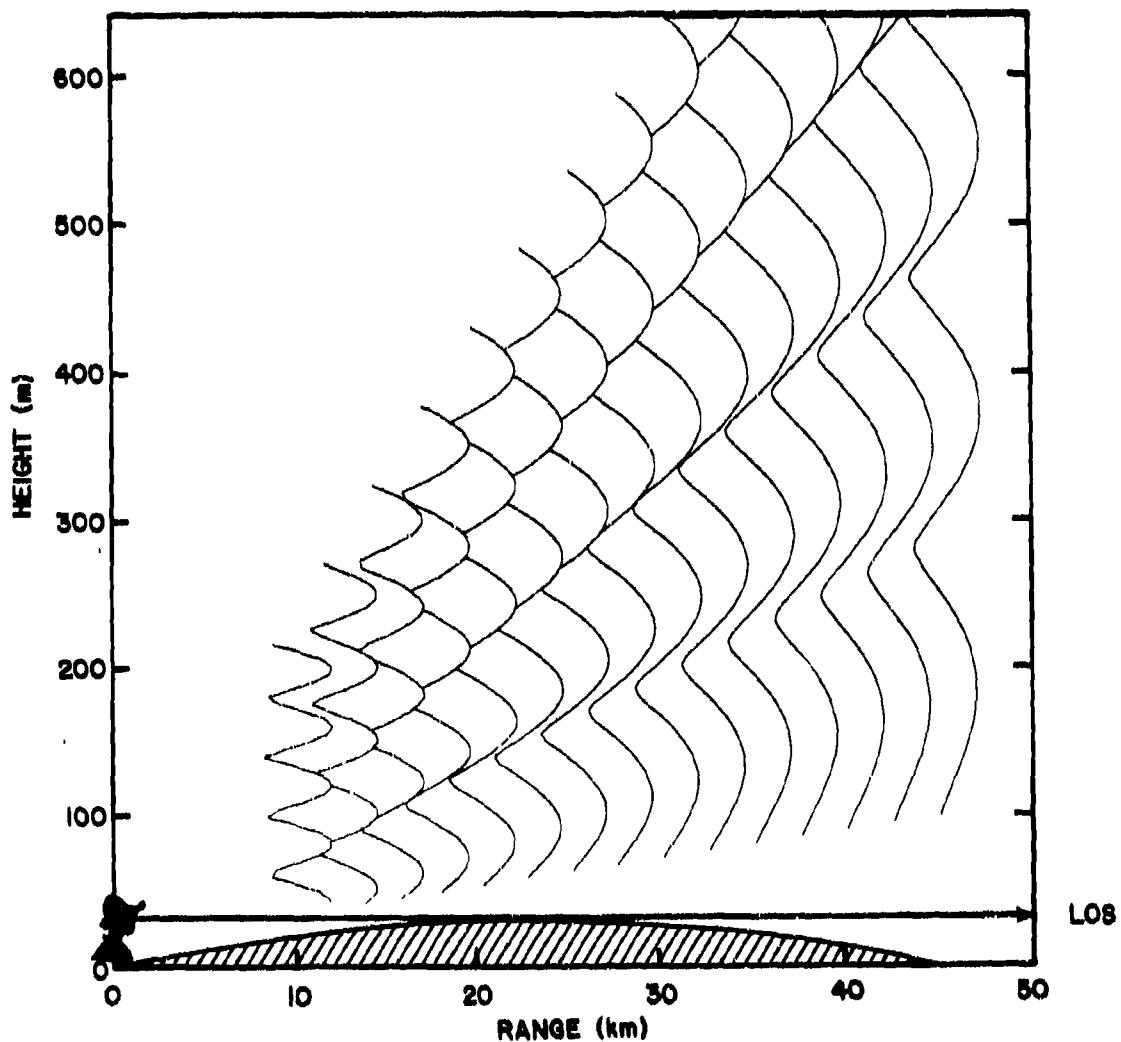


Fig. 6.6 The space distribution of the pattern propagation function for the interference region over a spherical earth. Parameters are given in the text.

C48-375

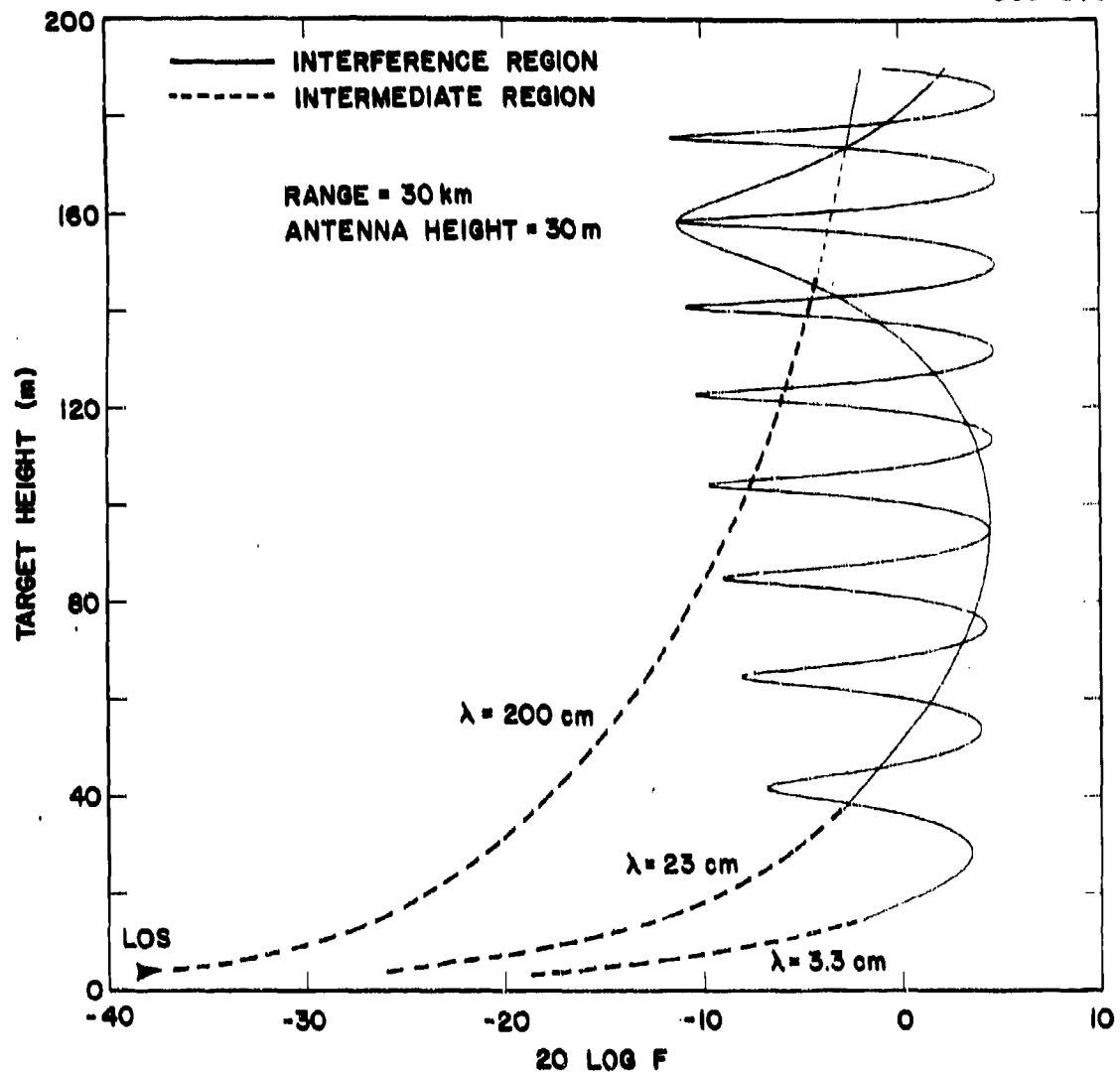


Fig. 6.7 The pattern propagation function vs. target altitude in the interference region and below. Three wavelengths are represented: 3.3, 23 and 200 cm; the  $\lambda/8$  boundary of the interference region is indicated for each wavelength by the change from solid to dotted line. The lowest line-of-sight corresponds to a target height of 3.25 m.

earlier. As a result of diffraction by a smooth spherical earth, we expect that the VHF wavelengths will suffer a much greater propagation loss than shorter L-band and X-band wavelengths for very low-flying targets. These predictions, however, apply to propagation over a highly reflective earth; for example, over a calm sea. We know of no complete solution for the interference region that specifically includes the effect of surface roughness, but in the interference region one can, in principle, take roughness into account by assigning a reflection coefficient. In the spherical-earth program described in Appendix B, the reflection coefficient is represented by a parameter that may be specified.

#### 7. SUMMARY

Low-altitude propagation at frequencies above 100 MHz is controlled by atmospheric refraction and by diffraction and reflection from the terrain over which the waves travel. Where these phenomena can be taken into account quantitatively, we can predict accurately the propagation loss as a function of frequency over specific terrain. The underlying physical principles are understood, but a number of difficulties remain before the low-altitude-propagation problem can be considered solved.

Refraction plays an important role in the propagation of radar waves over large bodies of water, particularly over the ocean in lower altitudes. Electromagnetic waves may be trapped in surface layers of air containing a concentration of water vapor and an inversion of the temperature gradient. Greatly extended radar ranges in such ducts are encountered frequently in maritime environments. On the other hand, over continental land masses ducting is infrequent. Nevertheless, over areas of desert or snow cover, nocturnal temperature inversions due to radiational cooling may significantly affect propagation. But usually the atmosphere near the surface over land has a refractivity that decreases nearly linearly with increasing altitude. This situation, encountered roughly 80 percent of the time, can be modeled by increasing the effective earth radius by a factor which varies between one and two, a typical value being 4/3. Taking refraction into account is straightforward in this case,

and the resulting effect on radar coverage is comparatively small and independent of radar frequency.

Diffraction phenomena on the other hand are of major importance in low-altitude propagation, and we must distinguish between two cases. In the first case specific irregularities in the terrain profile produce diffraction; these terrain features can be represented by knife-edges, or in some cases by cylinders. In the second case diffraction is produced by the curvature of the smooth spherical earth, and this case applies to propagation over oceans or very smooth plains. In both cases the propagation is strongly dependent on radar frequency; the boundary between the illuminated region and the shadow becomes increasingly sharp as the frequency increases. At lower frequencies diffraction by hills or ridges alters the field strength in a significant region above and below the lowest line of sight. Diffraction reduces the signal above the mask and at the same time directs some energy into the shadow region below the mask. Consequently, at lower frequencies several diffracting features in the terrain profile will usually contribute to the propagation loss. This presents a problem that has yet to be completely solved: we lack an adequate model for more than two knife-edges in series. Furthermore, we do not know the extent to which the rigorous solution to the problem of propagation over a smooth spherical earth is applicable when the terrain is not perfectly smooth. These problems require thorough investigation. For example, we should be able to specify the conditions under which the multiple-diffraction case goes over to the spherical earth case as the terrain roughness decreases.

The effect of coherent reflection from terrain must be taken into account for propagation paths over water and smooth plains, particularly at lower frequencies. The lobe structure produced by reflections from a plane gives a null at the horizon, and the depth of this null depends on the reflection coefficient. So coherent reflection from terrain can alter low-altitude propagation significantly depending on the value of the reflection coefficient. If the terrain is perfectly smooth, the conductivity and dielectric constant of the surface determine the reflection coefficient, but for real terrain the roughness must

be taken into account. For barren terrain the Gaussian terrain model may be used to estimate the effect of terrain irregularity, but this model has not been verified for very low grazing angles. Furthermore, the reflection properties of terrain with vegetative cover are almost unknown for grazing angles below one degree. Thus, extensive measurements over barren and vegetated terrain must be made to develop a valid model for reflection effects.

The standard models of propagation described here involve: (1) propagation over a plane with arbitrary reflection coefficient, (2) propagation over a sphere in a region above the horizon where the direct and reflected waves interfere, (3) propagation over a knife-edge on a reflecting plane, and (4) propagation over successive knife-edges treated approximately by the method of Deygout (1966). In many cases these models are adequate for predicting propagation loss provided the reflection coefficients are known.

APPENDIX A  
FOUR-RAY PROPAGATION MODEL

This model calculates the pattern propagation factor  $F$  for radio propagation over flat terrain on which a knife-edge obstruction lies perpendicular to the direction of propagation. The geometrical arrangement is shown in Fig. A-1. The program computes  $F$  for a sequence of values of  $Z_2$ , the height of  $R$  above

<u>Input</u>	<u>Output</u>
Geometrical distances in meters: $Z_1$ , $d_1$ , $d_2$ , $f$ , and the initial value, final value, and step for $Z_2$ .	Table with the following columns: Height of $R$ : $Z_2$ (in meters), $F$ (pattern propagation factor), and $20 \log F$ .
Wavelength $\lambda$ in meters	For Rays 1 and 2: $v$ , $ E $ , $\rho_1$ , $\phi_1$ and $v_2$ , $ E_2 $ , $\rho_2$ , $\phi_2$
Polarization: Horizontal (H) or Vertical (V)	For Ray 4: $v_4$ and $ E_4 $
Ground properties on left and right side of the mask: Relative dielectric constant $\epsilon$ , conductivity $\sigma$ (in mhos/m)	.....
(Note: The reflection coefficient on either or both sides may be taken as zero if $\epsilon = \sigma = 888$ .)	
In case the surface is rough, the reflection coefficient may be altered by factors REF L and REF R on the left and right sides of the mask.	
Reflections on the left and right sides are taken into account by including the images of $R$ and $T$ which are denoted by $S$ and $U$ , respectively. The four possible rays to be considered are TR, UR, TS, and US, which are designated as Rays 1, 2,	

C48-379

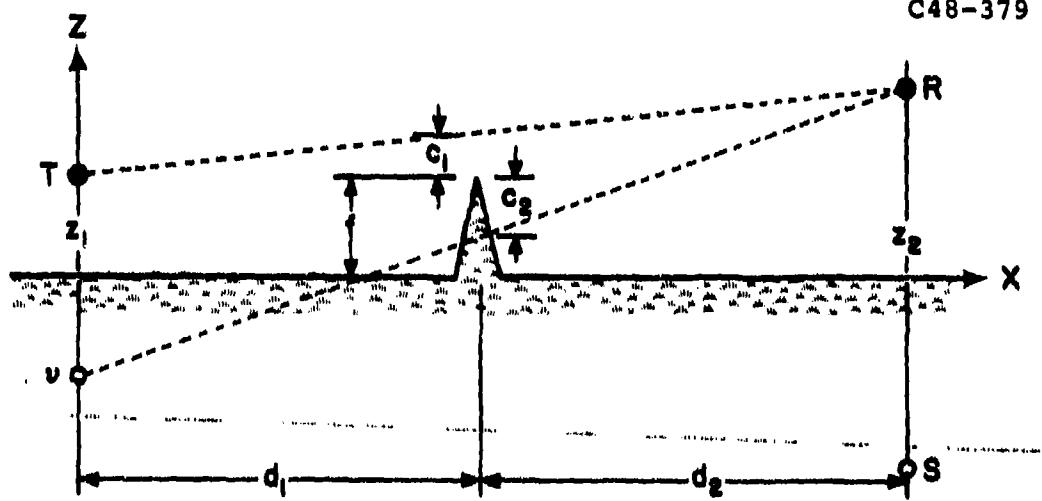


Fig. A-1 Geometrical arrangement in the four-ray model.

3, and 4, respectively. The reflection coefficients are designated by the subscripts 1 and 2 for the left and right sides, respectively. Each reflection coefficient  $\Gamma$  is given by a complex number calculated from the Fresnel reflection formulas in a subroutine, FRESNL, and  $\Gamma$  has the form

$$\Gamma = \rho e^{-i\phi}$$

where the magnitude  $\rho$  and the phase lag  $\phi$  depend on the grazing angle, the polarization, and the electrical constants,  $\epsilon$  and  $\sigma$ , of the ground. The Fresnel integrals  $C(v)$  and  $S(v)$ , are evaluated in a subroutine, DCS, where  $v = \sqrt{2} c$  with  $c$  equal to the ray clearance over the knife-edge. (When the ray intersects the mask,  $c$  is taken as negative.) The pattern propagation factor is equal to  $|F|$ , where

$$F = \sum_{k=1}^4 E_k \exp(i\psi)$$

and

$$\begin{array}{ll} E_1 = A_1 & \psi_1 = \beta_1 \\ E_2 = \Gamma_1 A_2 & \psi_2 = \beta_2 + \frac{2\pi}{\lambda} (R_1 - R_2) \\ E_3 = \Gamma_2 A_3 & \psi_3 = \beta_3 + \frac{2\pi}{\lambda} (R_3 - R_1) \\ E_4 = \Gamma_1 \Gamma_2 A_4 & \psi_4 = \beta_4 + \frac{2\pi}{\lambda} (R_4 - R_1) \end{array}$$

$$A = \frac{1}{\sqrt{2}} [(C(v) + 1/2)^2 + (S(v) + 1/2)^2]^{1/2}$$

$$\beta = \tan^{-1} \left( \frac{S + 1/2}{C + 1/2} \right) - \pi/4 \text{ if } (C + 1/2) \geq 0$$

$$\beta = \pi + \tan^{-1} \left( \frac{S + 1/2}{C + 1/2} \right) - \pi/4 \text{ if } (C + 1/2) < 0$$

This computation was programmed in IBM FORTRAN IV ANSI by Gerald McCaffrey; a copy of the listings for this program as well as a sample of the output follow this description. The sample computation appears plotted as Fig. 6.4, and all the input parameters are listed on the output.

## PROGRAM LISTINGS : FOUR-RAY PROPAGATION MODEL

PROGRAMMED BY GERALD McCAFFREY

```
C
C      VARIABLES THAT START WITH THE LETTER C ARE COMPLEX
C
COMPLEX CT1,CT2,CF,CH1,CH2,CH3,CH4,CTH,CTV
REAL*8 R1,R2,R3,R4,VCL,VC2,VC3,VC4,VS1,VS2,VS3,VS4,A,B,V1,V2,V3,V4
REAL*8 VTERM
REAL*4 LAMDA
DIMENSION POLAR(2)
DATA POLAR/'H ','V '/
PI=3.14159
RAD=57.29578

C
C      GET SQRT(2.0)
C
SQRT2=SQRT(2.0)

C
C      READ GEOMETRIC PARAMETERS
C
WRITE(6,1)
1 FORMAT(' INPUT Z1,D1,D2,F,Z2S,Z2E,DZ2')
READ(5,*) Z1,D1,D2,F,Z2S,Z2E,DZ2
C
C      READ IN DIALECTIC CONSTANTS AND FRESNEL FACTORS (LEFT AND RIGHT)
C
WRITE(6,4)
4 FORMAT(' INPUT PSIL,SL,PSIR,SR,REFL,REFR')
READ(5,*) EL,SL,ER,SR,REFL,REFR
C
C      READ IN POLARIZATION
C
WRITE(6,2)
2 FORMAT(' INPUT POLARIZATION.. H=HORIZONTAL,V=VERTICAL')
READ(5,3) POLR
FORMAT(A4)
IF(POLR.EQ.POLAR(1)) IPOL=1
IF(POLR.EQ.POLAR(2)) IPOL=2
C
C      INITIALIZE Z2
C
Z2=Z2S-DZ2
C
C      SET WAVELENGTH
C
```

```

C
C          LAMDA=.302
C
C          WRITE OUT THE INPUTS AND SET UP HEADER FOR THE PRINTOUT
C
C          WRITE(1,10) Z1,D1,D2,F,Z2S,Z2E,DZ2,LAMDA,POLR,EL,ER,SL,SR
C          WRITE(1,9)
9           FORMAT('      ')
C          WRITE(6,10) Z1,D1,D2,F,Z2S,Z2E,DZ2,LAMDA,POLR,EL,ER,SL,SR
1,REFL,RZFR
10          FORMAT(' ANNT HT',F6.2,' D1',F6.0,' D2',F6.0,' F',F6.1,15X,
1' TARGET HT FROM',F5.0,' TO',F5.0,' BY',F5.0,' WAVELENGTH',F6.3,
3' POLARIZATION ',A4,' EPSILON L',F8.3,' EPSILON R',F8.3,' SIG L',
4F8.3,' SIG R',F8.3,' REFL',F10.2,' REFR',F10.2)
C          WRITE(1,11)
11          FORMAT(2X,'TARGET HT',2X,' F ',1X,'20LOG(F)',1X,' V(1)',1X,
1' MAG(E1)',2X,' RHO(1)',1X,' PHI(1)',1X,' V(2)',1X,' MAG(E2)',3X,
2' V(3)',1X,' MAG(E3)',1X,' RHO(2)',1X,' PHI(2)',3X,' V(4)',1X,
3' MAG(E4)')

C          CALCULATE HO
C
C          HO1=LAMDA*D1*D2
C          HO2=D1+D2
C          HO=SQRT(HO1/HO2)

C          LOOP ON Z2 FROM Z2S TO Z2E BY DZ2
C
100         Z2=Z2+DZ2
IF(Z2.GT.Z2E) GO TO 1000

C          CALCULATE R1,R2,R3,AND R4
C
C          R1=DSQRT((Z2*1.0D0-Z1)**2+(D1+D2)**2)
C          R2=DSQRT((-Z2*1.0D0-Z1)**2+(D1+D2)**2)
C          R3=R2
C          R4=R1

C          CALCULAT V1,V2,V3,AND V4
C
C          VTERM=((Z2*1.0D0-Z1)*D1)/(D1+D2)
C          V1=SQRT2/HO*(Z1+VTERM-F)
C
C          VTERM=((Z2*1.0D0+Z1)*D1)/(D1+D2)
C          V2=SQRT2/HO*(-Z1+VTERM-F)
C
C          VTERM=(-Z1*1.0D0-Z2)*D1)/(D1+D2)
C          V3=SQRT2/HO*(Z1+VTERM-F)
C
C          VTERM=(Z1*1.0D0-Z2)*D1)/(D1+D2)
C          V4=SQRT2/HO*(-Z1+VTERM-F)

C          CALCULATE THE GRAZING ANGLES

```

```

C
C      LEFT GRAZING ANGLE
C
C      IF(V2.GE.0) GO TO 200
C
C      RAY INTERSECTS MASK
C
C      PSIL=DATAN((Z1+F)/D1*1.0D0)
C      GO TO 201
C
C      RAY CLEAR OF MASK
C
200  PSIL=DATAN((Z2+Z1)/(D1+D2*1.0D0))
C
C      RIGHT GRAZING ANGLE
C
201  IF(V3.GE.0) GO TO 205
C
C      RAY INTERSECTS MASK
C
C      PSIR=DATAN((Z2+F)/D2*1.0D0)
C      GO TO 206
C
C      RAY CLEAR OF MASK
C
205  PSIR=DATAN((Z2+Z1)/(D1+D2*1.0D0))
C
C      CALL THE COMPLEX REFLECTION COEFFICIENT SUBROUTINE
C
C      FOR THE LEFT
C
206  CALL FRESNL(EL,LAMDA,SL,PSIL,CTH,CTV)
C
C      MULTIPLY BY FACTORS
C
C      CTH=CTH*REFL
C      CTV=CTV*REFL
C
C      SET CT1
C
C      IF(IPOL.EQ.1) CT1=CTH
C      IF(IPOL.EQ.2) CT1=CTV
C
C      888 SHOWS NO REFLECTION ON THE LEFT
C
C      IF(EL.EQ.888.AND.SL.EQ.888) CT1=CMPLX(0.0,0.0)
C
C      FOR THE RIGHT
C
C      CALL FRESNL(ER,LAMDA,SR,PSIR,CTH,CTV)
C
C      MULTIPLY BY FACTORS

```

```

C
C      CTH=CTH*REFR
C      CTV=CTV*REFR
C
C      SET CT2
C
C      IF(IPOL.EQ.1) CT2=CTH
C      IF(IPOL.EQ.2) CT2=CTV
C
C      688 SHOWS NO REFLECTION ON THE RIGHT
C
C      IF(ER.EQ.688.AND.SR.EQ.688) CT2=CMPLX(0.0,0.0)
C
C      GET THE REAL AND IMAGINARY PARTS FOR VERT AND HORIZ
C
C      P1R=REAL(CT1)
C      P1I=AIMAG(CT1)
C      P2R=REAL(CT2)
C      P2I=AIMAG(CT2)
C
C      GET THE PHASE LAG IN DEGREES
C
C      THETAL=0
C      THETA2=0
C      IF(P1I.NE.0.AND.P1R.NE.0)THETAL=ATAN2(P1I,P1R)*(-RAD)
C      IF(P2I.NE.0.AND.P2R.NE.0)THETA2=ATAN2(P2I,P2R)*(-RAD)
C
C      GET THE REFLECTION COEF
C
C      PR1=CABS(CT1)
C      PR2=CABS(CT2)
C
C      CALCULATE COMPLEX F (CF)
C      BY FIRST CALCULATING THE COMPLEX PARTS CE1,CE2,CE3,AND CR4
C
C      CALCULATE CE1 USING V1
C
C      CALL DCS(VC1,VS1,V1)
C      A=1/SQRT2*DSQRT((VC1+0.5)**2+(VS1+0.5)**2)
C      IF(VC1+0.5.GE.0) B=DATAN((VS1+0.5)/(VC1+0.5))-PI/4
C      IF(VC1+0.5.LT.0) B=PI+DATAN((VS1+0.5)/(VC1+0.5))-PI/4
C      A1=A*D SIN(B)
C      B1=A*D COS(B)
C      CE1=CMPLX(B1,A1)
C
C      CALCULATE CE2 USING V2
C
C      CALL DCS(VC2,VS2,V2)
C      A=1/SQRT2*DSQRT((VC2+0.5)**2+(VS2+0.5)**2)
C      IF(VC2+0.5.GE.0) B=DATAN((VS2+0.5)/(VC2+0.5))-PI/4
C      IF(VC2+0.5.LT.0) B=PI+DATAN((VS2+0.5)/(VC2+0.5))-PI/4
C      B=B+(2*PI)/LAMDA*(R2-R1)

```

```

A1=A*DSIN(B)
B1=A*DCOS(B)
CE2=CMPLX(B1,A1)*CTL
C
C      CALCULATE CE3 USING V3
C
CALL DCS(VC3,VS3,V3)
A=1/SQRT2*DSQRT((VC3+0.5)**2+(VS3+0.5)**2)
IF(VC3+0.5.GE.0) B=DATAN((VS3+0.5)/(VC3+0.5))-PI/4
IF(VC3+0.5.LT.0) B=PI+DATAN((VS3+0.5)/(VC3+0.5))-PI/4
B=B+(2*PI)/LAMDA*(R3-R1)
A1=A*DSIN(B)
B1=A*DCOS(B)
CE3=CMPLX(B1,A1)*CT2
C
C      CALCULATE CE4 USING V4
C
CALL DCS(VC4,VS4,V4)
A=1/SQRT2*DSQRT((VC4+0.5)**2+(VS4+0.5)**2)
IF(VC4+0.5.GE.0) B=DATAN((VS4+0.5)/(VC4+0.5))-PI/4
IF(VC4+0.5.LT.0) B=PI+DATAN((VS4+0.5)/(VC4+0.5))-PI/4
A1=A*DSIN(B)
B1=A*DCOS(B)
CE4=CTL*CT2*CMPLX(B1,A1)
C
C      NOW ADD TO GET CF
C
CF=CE1+CE2+CE3+CE4
C
C      WRITE OUT ANSWERS
C
FO=CABS(CF)
FLOG=20* ALOG10(FO)
E1MAG=CABS(CE1)
E2MAG=CABS(CE2)
E3MAG=CABS(CE3)
E4MAG=CABS(CE4)
WRITE(1,99) Z2,FO,FLOG,V1,E1MAG,PR1,THETAL,V2,E2MAG,V3,E3MAG,
1PR2,THETA2,V4,E4MAG
99 FORMAT(F8.1,4(2F7.2,F10.3),2F8.2)
GO TO 100
1000 RETURN
END

```

## SUBROUTINE FOR COMPLEX REFLECTION COEFFICIENTS

```
SUBROUTINE FRESNL(E1,WAVE,CONDUC,ANG,CTH,CTV)
COMPLEX CAK,CTV,CTV1,CTV2,CTH,CTH1,CTH2
C
C      E1.....THE DIELECTRIC CONSTANT (FROM 0 TO 100)
C      LAMDA....THE WAVELENGTH IN METERS
C      CONDUC...THE CONDUCTIVITY IN MHOS/METER
C      ANG.....THE ANGLE IN RADIANS
C
C      CALCULATE THE COMPLEX CONSTANT
C
C      AKI=-60*WAVE*CONDUC
C      CAK=CMPLX(E1,AKI)
C
C      CALCULATE THE VERTICAL POLARIZATION
C
C      CTV1=CAK*SIN(ANG)-CSQRT(CAK-COS(ANG)**2)
C      CTV2=CAK*SIN(ANG)+CSQRT(CAK-COS(ANG)**2)
C      CTV=CTV1/CTV2
C
C      CALCULATE THE HORIZONTAL
C
C      CTH1=SIN(ANG)-CSQRT(CAK-COS(ANG)**2)
C      CTH2=SIN(ANG)+CSQRT(CAK-COS(ANG)**2)
C      CTH=CTH1/CTH2
1000  RETURN
      END
```

## SUBROUTINE TO EVALUATE THE FRESNEL INTEGRALS

```
SUBROUTINE DCS (C,S,X)
IMPLICIT REAL*8 (A-H,O-Z)
DIMENSION CC(12),DD(12),AA(12),BB(12)
U=X
PIB2=1.5707963268D0
X=PIB2*X*X
Z=DABS(X)
IF(Z.NE. 0.D0) GO TO 1000
C=0.D0
S=0.D0
X=U
RETURN
1000  CONTINUE
IF(Z-4.0D0)3,3,4
3   C=DCOS(Z)
S=DSIN(Z)
Z=Z/4.0D0
DZ=DSQRT(Z)
```

```

AA(1)=0.159576914D+01
AA(2)=-0.1702D-05
AA(3)=-0.6808568854D+01
AA(4)=-0.576361D-03
AA(5)=0.6920691902D+01
AA(6)=-0.16898657D-01
AA(7)=-0.305048566D+01
AA(8)=-0.75752419D-01
AA(9)=0.850663781D0
AA(10)=-0.25639041D-01
AA(11)=-0.15023096D0
AA(12)=0.34404779D-01
BB(1)=-0.33D-07
BB(2)=0.4255387524D+01
BB(3)=-0.9281D-04
BB(4)=-0.77800204D+01
BB(5)=-0.9520895D-02
BB(6)=0.5075161298D+01
BB(7)=-0.138341947D0
BB(8)=-0.1363729124D+01
BB(9)=-0.403349276D0
BB(10)=0.702222016D0
BB(11)=-0.216195929D0
BB(12)=0.19547031D-01
ASUM=AA(1)
BSUM=BB(1)
DO 40 J=2,12
ASUM=ASUM+AA(J)*Z** (J-1)
BSUM=BSUM+BB(J)*Z** (J-1)
40 CONTINUE
FC=DZ*(S*BSUM+C*ASUM)
FS=DZ*(-C*BSUM+S*ASUM)
C=FC
S=FS
GO TO 5
4 D=DCOS(Z)
S=DSIN(Z)
Z=4.0D0/Z
CC(1)=0.0D0
CC(2)=-0.24933957D-01
CC(3)=0.3936D-05
CC(4)=-0.5770956D-02
CC(5)=-0.689892D-03
CC(6)=-0.9497136D-02
CC(7)=0.11948809D-01
CC(8)=-0.6748873D-02
CC(9)=0.24642D-03
CC(10)=0.2102967D-02
CC(11)=-0.121793D-02
CC(12)=0.233939D-03
DD(1)=0.19947114D0
DD(2)=0.23D-07

```

```
DD(3)=-0.9351341D-02
DD(4)=0.23006D-04
DD(5)=0.485146D-02
DD(6)=0.1903218D-02
DD(7)=-0.17122914D-01
DD(8)=0.29064067D-01
DD(9)=-0.27928955D-01
DD(10)=0.16497308D-01
DD(11)=-0.5598515D-02
DD(12)=0.838386D-03
DSUM=DD(1)
CSUM=CC(1)
DO 30 J=2,12
CSUM=CSUM+CC(J)*Z** (J-1)
30   DSUM=DSUM+DD(J)*Z** (J-1)
Z=DSQRT(Z)
C=0.5D0+Z*(D*CSUM+S*DSUM)
S=0.5D0+Z*(S*CSUM-D*DSUM)
5   X=U
IF(U.GT.0.D0) GO TO 6
C=-C
S=-S
6   RETURN
END
```

# SAMPLE OUTPUT: FOUR-RAY PROPAGATION MODEL

ANT D1100-00 D25000. F 100-0  
HIGHLIGHTS 1.760 POLARIZATION H  
Epsilon L 15.000 EPSILON R 15.000 SIG L 0.005 SIG R 0.305

TRACK #T	F	2LOG(F)	V(1)	HAG(1)	HMO(1)	PHI(1)	V(2)	HAG(2)	HMO(2)	PHI(2)	V(3)	HAG(3)	HMO(3)	PHI(3)	V(4)	HAG(4)	HMO(4)	PHI(4)
0.0	0.00	-56.42	-1.231	0.17	0.99	-179.968	-2.46	0.03	-1.231	0.17	0.99	-179.968	-2.46	0.03	-2.46	0.03	-179.968	-2.46
10.0	0.19	-14.50	-1.108	0.19	0.99	-179.968	-2.34	0.03	-1.358	0.16	0.99	-179.967	-2.34	0.03	-2.58	0.03	-179.967	-2.58
20.0	0.29	-10.78	-0.985	0.21	0.99	-179.968	-2.22	0.10	-1.477	0.15	0.99	-179.966	-2.22	0.10	-2.71	0.08	-179.966	-2.71
30.0	0.26	-11.77	-0.862	0.23	0.99	-179.968	-2.09	0.11	-1.600	0.13	0.99	-179.965	-2.09	0.11	-2.85	0.08	-179.965	-2.85
40.0	0.14	-16.86	-0.739	0.25	0.99	-179.968	-1.97	0.11	-1.723	0.13	0.99	-179.964	-1.97	0.11	-2.95	0.07	-179.964	-2.95
50.0	0.21	-13.67	-0.615	0.28	0.99	-179.968	-1.85	0.12	-1.846	0.12	0.98	-179.963	-1.85	0.12	-3.08	0.07	-179.963	-3.08
60.0	0.35	-9.02	-0.492	0.31	0.99	-179.968	-1.72	0.13	-1.969	0.11	0.98	-179.962	-1.72	0.13	-3.20	0.07	-179.962	-3.20
70.0	0.39	-8.98	-0.369	0.35	0.99	-179.968	-1.68	0.14	-2.093	0.10	0.98	-179.960	-1.68	0.14	-3.32	0.07	-179.960	-3.32
80.0	0.38	-9.34	-0.246	0.39	0.99	-179.968	-1.48	0.15	-2.216	0.10	0.98	-179.979	-1.48	0.15	-3.45	0.06	-179.979	-3.45
90.0	0.38	-8.39	-0.123	0.44	0.99	-179.968	-1.35	0.16	-2.339	0.09	0.98	-179.978	-1.35	0.16	-3.57	0.06	-179.978	-3.57
100.0	0.55	-5.22	0.0	0.50	0.99	-179.968	-1.23	0.17	-2.462	0.09	0.98	-179.977	-1.23	0.17	-3.69	0.06	-179.977	-3.69
110.0	0.66	-3.65	0.123	0.57	0.99	-179.968	-1.11	0.19	-2.585	0.08	0.98	-179.976	-1.11	0.19	-3.82	0.06	-179.976	-3.82
120.0	0.67	-3.46	0.146	0.64	0.99	-179.968	-0.98	0.20	-2.708	0.08	0.98	-179.975	-0.98	0.20	-3.94	0.06	-179.975	-3.94
130.0	0.75	-2.48	0.369	0.72	0.99	-179.968	-0.86	0.22	-2.831	0.08	0.98	-179.973	-0.86	0.22	-4.16	0.05	-179.973	-4.16
140.0	0.96	-0.39	0.492	0.80	0.99	-179.968	-0.74	0.25	-2.958	0.07	0.97	-179.972	-0.74	0.25	-4.39	0.05	-179.972	-4.39
150.0	1.11	0.94	0.615	0.89	0.99	-179.968	-0.62	0.27	-3.077	0.07	0.97	-179.971	-0.62	0.27	-4.55	0.05	-179.971	-4.55
160.0	1.18	1.44	0.739	0.97	0.99	-179.968	-0.49	0.31	-3.200	0.07	0.97	-179.970	-0.49	0.31	-4.71	0.05	-179.970	-4.71
170.0	1.31	2.33	0.862	1.05	0.99	-179.968	-0.37	0.34	-3.323	0.07	0.97	-179.969	-0.37	0.34	-4.88	0.05	-179.969	-4.88
180.0	1.51	3.69	0.985	1.12	0.99	-179.968	-0.25	0.39	-3.447	0.06	0.96	-179.968	-0.25	0.39	-5.05	0.05	-179.968	-5.05
190.0	1.62	4.20	1.108	1.16	0.99	-179.968	-0.12	0.48	-3.570	0.06	0.97	-179.967	-0.12	0.48	-5.20	0.05	-179.967	-5.20
200.0	1.62	4.21	1.231	1.17	0.99	-179.968	0.0	0.49	-3.693	0.06	0.96	-179.965	0.0	0.49	-5.35	0.05	-179.965	-5.35
210.0	1.66	4.41	1.354	1.15	0.99	-179.968	-0.12	0.56	-3.816	0.06	0.97	-179.964	-0.12	0.56	-5.51	0.05	-179.964	-5.51
220.0	1.65	4.37	1.477	1.09	0.99	-179.968	0.25	0.63	-3.939	0.06	0.96	-179.963	0.25	0.63	-5.67	0.05	-179.963	-5.67
230.0	1.45	3.25	1.606	1.01	0.99	-179.968	0.37	0.71	-4.062	0.05	0.97	-179.962	0.37	0.71	-5.82	0.05	-179.962	-5.82
240.0	1.15	1.24	1.723	0.93	0.99	-179.968	0.59	0.79	-4.185	0.05	0.96	-179.961	0.59	0.79	-6.00	0.05	-179.961	-6.00
250.0	0.84	-1.48	1.846	0.88	0.98	-179.968	0.62	0.88	-4.308	0.05	0.96	-179.960	0.62	0.88	-6.14	0.05	-179.960	-6.14

## APPENDIX B

### THE SMOOTH SPHERICAL-EARTH MODEL FOR THE INTERFERENCE REGION

This model implements in IBM FORTRAN IV ANSI the computation of propagation in the interference region over a smooth earth as described in KERR (1951), pp. 112-122.

For a specified radar wavelength, transmitting antenna height, and earth reflection coefficient, the program described here computes the pattern propagation factor for a sequence of target heights at a specified target range. Refraction is taken into account by specifying the earth-radius factor K; the true radius is taken as 6373 km. All parameters and variables are designated by the symbols used in that reference unless specified otherwise; the input and output quantities are as follows:

<u>Input</u>	<u>Output</u>
Target range (km) RNG	Table with the following columns:
Transmitter antenna height (m) Z1	Target Height
Earth radius factor AK	Pattern Propagation Factor F
Wavelength (cm) WAVE	F
Reflection coefficient	20 log F
Magnitude RHO	40 log F
Phase PHAZ	Grazing angle
Target height (m)	Distances
Starting height Z2S	$R_1$ transmitter to specular point
Ending height Z2E	$R_2$ target to specular point
Incremental step DZ2	Divergence factor
	$\Delta R$ path difference between direct and reflected waves
	First-Fresnel-Zone size
	S-MAJ semimajor axis
	S-MIN semiminor axis of the first Fresnel zone

Note that the output contains a number of geometrical quantities that are useful in evaluating the model predictions. For example, knowing the path difference  $\Delta R$ , one can locate the boundary of the interference region,  $\Delta R = \lambda/8$ . The dimensions of the first Fresnel zone are calculated approximately by constructing a plane tangent to the earth at the specular point and calculating the dimensions of the semimajor and semiminor axes of the Fresnel ellipse on this tangent plane (see KERR, 1951, p. 415, Eqs. (31)-(33)).

This computation was programmed by Gerald McCaffrey; a copy of the program listings and a sample output, which includes a list of input parameters, follow this description. The sample output is plotted for  $\lambda = 3.3$  cm in Fig. 6.7.

# PROGRAM LISTINGS: SPHERICAL-EARTH MODEL, INTERFERENCE REGION

PROGRAMMED BY GERALD McCAFFREY

```
DATA PI/3.14159/
DATA RAD/57.2957795/
DATA RADIUS/6373.0/
C
C      READ INPUTS, FROM INPUT FORM
C
C      WRITE(6,10)
10   FORMAT(' INPUT TRAN HT,WAVELENGTH,EARTH RAD FACTOR,RHO AND PHASE')
      READ(5,*) Z1,WAVE,AK,RHO,PHAZ
      PZ1=Z1
C
C      CONVERT PHAZ TO RADIANS
C
C      RPHZ=PHAZ/RAD
C
C      CALCULATE AE = THE EFFECTIVE EARTH RADIUS
C
C      AE=RADIUS*AK
C
C      GET RANGE AND TARGET LOOPS SETUP
C
C      WRITE(6,204)
204  FORMAT(' INPUT RANGE LOOP : RNGS,RNGE,DRNG')
      READ(5,*) RNGS,RNGE,DRNG
      WRITE(6,203)
203  FORMAT(' INPUT TARGET HEIGHT LOOP :Z2ST,Z2E,DZ2')
      READ(5,*) Z2ST,Z2E,DZ2
      Z2S=Z2ST-DZ2
C
C      LOOP ON RANGE
C
C      RNG=RNGS-DRNG
200  RNG=RNG+DRNG
      IF(RNG.GT.RNGE) GO TO 1000
      IC=0
      ICL=0
C
C      LOOP ON TARGET HEIGHT
C
C      Z2S=Z2ST-DZ2
250  Z2S=Z2S+DZ2
      IF(Z2S.GT.Z2E) GO TO 200
      Z2=Z2S
      PZ2=Z2
```

```

C      CHECK THAT Z1.GE.Z2
C
C      Z1=PZ1
C
C      IF(Z1.GE.Z2) GO TO 20
C
C      IF NOT SWITCH Z1 AND Z2
C
C      SAVE=Z1
C      Z1=Z2
C      Z2=SAVE
C
20    IC=IC+1
      ICL=ICL+1
C
C      CALCULATE R2 - DISTANCE TARGET TO REFLECTION (KM)
C
A=AB*((Z1+Z2)/1000.0)
B=(RNG/2.0)**2
P=2.0/SQRT(3.0)*SQRT(A+B)
ANG=ACOS((Z2-Z1)*2*AB*RNG/(1000.0*P**3))
R2=RNG/2.0+P*COS((ANG+PI)/3.0)
R1=RNG-R2
PR1=R1
PR2=R2
IF(PZ1.GE.PZ2) GO TO 25
SAVE=PR1
PR1=PR2
PR2=SAVE
25    S1=R1/SQRT(2*AB*Z1/1000.0)
      S2=R2/SQRT(2*AB*Z2/1000.0)
      S=RNG/(SQRT(2*AB*Z1/1000.0)+SQRT(2*AB*Z2/1000.0))
      IF(S1.LT.1.AND.S2.LT.1.AND.S.LT.1) GO TO 30
      F=0
      F20=0
      F40=0
      X=0
      R1=0
      R2=0
      GO TO 39
30    T=SQRT(Z2/Z1)
      D1=4*S2*T*S1**2
      D2=S*(1-S1**2)*(1+T)
      D3=1+D1/D2
      D=1/SQRT(D3)
      X1=((1-S1**2)+T**2*(1-S2**2))/(1+T**2)
      X2=(Z1+Z2)/(1000.0*RNG)
      X3=X1*X2

```

```

X=ATAN(X3)
XDEG=X*RAD
DR1=2*Z1*Z2/(10*RNG)
DR2=(1-S1**2)*(1-S2**2)
DR=DR1*DR2
F1=1+RHO**2*D**2
F2=2*RHO*D*COS((2*PI*DR/WAVE)+RPHZ)
F=SQRT(F1+F2)

F20=20* ALOG10(F)
F40=40* ALOG10(F)
Z1P=Z1-R1**2/(2*AE)
Z2P=Z2-R2**2/(2*AE)
CG=1+2*DR/WAVE
CH=1+(Z1P+Z2P)**2/(10*WAVE*RNG)
CI=SORT(10*WAVE*RNG)
CJ=1+2*Z1P*(Z1P+Z2P)/(10*WAVE*RNG)
XO=RNG/2*CJ/CH
IF(PZ2.GT.PZ1) XO=RNG-XO
XC=RNG/2*SQRT(CG)/CH
YC=CI/2*SQRT(CG/CH)
39 IF(IC.GT.1) GO TO 40
WRITE(8,8999)
8999 FORMAT(50X,'PROPL(12/11/78 VERSION)')
WRITE(8,9000) RNG,WAVE
9000 FORMAT('1',5X,'RANGE= ',F4.1,' KM',70X,'WAVELENGTH= ',F5.1,' CM')
WRITE(8,9001) PZ1
9001 FORMAT(5X,'TRANSMITTER HEIGHT= ',F5.1,' M',57X,'REFLECTION COEFFICIENT')
WRITE(8,9002) AK,RHO
9002 FORMAT(5X,'EARTH RADIUS FACTOR= ',F5.2,58X,'MAGNITUDE= ',F5.3)
WRITE(8,9003) PHAZ
9003 FORMAT(89X,'PHASE= ',F6.1,/ )
WRITE(8,9004)
9004 FORMAT(2X,'TARGET HEIGHT',4X,'PATTERN PROPAGATION FACTOR',3X,'GRAZING',8X,'R1',7X,'R2',7X,'DIV',5X,'DELTA-R',6X,'FIRST FRESNEL ZONE 2')
WRITE(8,9005)
9005 FORMAT(7X,'(M)',10X,'F',5X,'20LOG(F)',2X,'40LOG(F)',2X'ANGLE (DEG) 1',5X,'(KM)',5X,'(KM)',5X,'FACTOR',5X,'(CM)',2X,'CENTER(KM)',1X,2'S-MAJ(KM)',2X,'S-MINOR(M) ')
40 WRITE(8,9006) PZ2,F,F20,F40,XDEG,PR1,PR2,D,DR,XO,XC,YC
9006 FORMAT(F10.2,F13.2,F10.2,F10.2,F10.2,F13.2,F9.2,F11.3,F9.2,F9.3,F9.1.3,F13.2)
WRITE(1,45) RNG,PZ2,F20,F40
45 FORMAT(4F12.4)
IF(IC1.EQ.4) WRITE(8,9007)
9007 FORMAT(' ')
IF(IC1.EQ.4) IC1=0
GO TO 250
1000 RETURN
END

```

# SAMPLE OUTPUT: SPHERICAL-EARTH MODEL, INTERFERENCE REGION

PROB1(12/11/78 VERSION)

1      RANGE= 36.0 KB  
TRANSMITTING HEIGHT= 30.0 M  
EARTH RADIUS FACTOR= 1.33

TARGET HEIGHT (KM)	REFLECTIONS			GRAZING			DIV.			FIRST PREDICTIVE ZONE		
	POLAR (R) P	ZENITH (R) A0105(R)	ANGLE (DEC) A0105(P)	E1 (KH)	P2 (KH)	P3 (KH)	P4C1 (KH)	P4C2 (KH)	S-MIN(R)	S-MIN(P)	S-MAX(R)	S-MAX(P)
10.00	0.72	-2.62	-5.68	0.02	19.70	10.36	0.431	0.18	19.630	6.942	10.25	
11.10	0.86	1.71	0.04	16.97	13.03	0.554	0.87	17.186	5.263	10.36		
20.00												
30.00	1.41	2.38	5.95	0.06	15.00	15.00	0.623	1.87	15.000	4.750	10.68	
39.00	0.60	-5.42	-8.65	0.38	13.48	16.56	0.672	3.06	13.216	8.272	10.92	
49.00	1.35	2.58	5.16	0.10	12.16	17.84	0.712	4.44	11.753	3.863	11.07	
59.00	1.60	0.02	0.05	0.12	11.03	18.32	0.745	5.91	10.546	3.999	11.12	
69.00												
79.00	1.18	1.42	2.83	0.18	10.15	19.85	0.774	7.87	9.542	3.178	11.10	
89.00	1.12	1.02	2.04	0.15	9.35	20.65	0.798	9.10	8.659	2.897	11.04	
99.00	1.20	1.61	3.22	0.17	8.65	21.35	0.819	10.78	7.984	2.950	10.95	
109.00	1.03	0.22	0.84	0.19	8.94	21.96	0.838	12.51	7.371	2.833	10.84	
119.00	1.36	2.78	5.56	0.20	7.49	22.51	0.854	14.27	6.882	2.241	10.72	
129.00	0.74	-2.61	-5.22	0.22	7.01	22.99	0.868	16.06	6.336	2.072	10.58	
139.00	1.57	3.30	7.61	0.24	6.58	23.42	0.881	17.88	5.975	1.922	10.45	
149.00	0.39	-8.11	-16.22	0.26	6.19	23.81	0.891	19.72	5.616	1.789	10.31	
159.00	1.62	4.18	8.37	0.27	5.85	24.15	0.901	21.58	5.297	1.669	10.17	
169.00	0.65	-3.96	-7.72	0.29	5.53	24.47	0.910	23.45	5.412	1.562	10.03	
179.00	1.80	2.94	5.67	0.31	5.25	24.75	0.917	25.38	4.754	1.466	9.89	
189.00	1.23	1.62	3.23	0.33	4.93	25.01	0.924	27.24	3.522	1.379	9.76	
199.00	0.69	-1.06	-2.12	0.35	4.75	25.25	0.930	29.15	4.310	1.299	9.62	
209.00	1.60	4.66	8.11	0.36	4.53	25.47	0.936	31.96	5.117	1.227	9.50	

## APPENDIX C

### BIBLIOGRAPHY: RADAR PROPAGATION AT LOW ALTITUDES

This bibliography covers the subject of radio and microwave propagation, VHF through X-band, near the surface of the earth. References are indexed under the headings of Books, Journal Articles, and Technical Reports and cross-referenced in a Subject Index. Although many of the references cited here deal with one-way propagation, the results are directly applicable to the radar (two-way) case as explained in Sec. 2. We assembled this bibliography as we surveyed the literature on the effects of propagation on ground-radar performance against low-flying aircraft. All listed references were examined and found relevant to this general subject; the references judged most useful are marked with an asterisk. In striving for completeness we have included some references of marginal value, but all are worthy of examination if their title or their listing in the Subject Index suggests that they may be of interest. References in the text of this report and in the Subject Index are labeled by the last names of authors and the year of publication. The Author Index contains the complete reference information. Major headings in the Subject Index are listed alphabetically below.

1. Diffraction Effects
2. Frequency Bands
3. Height-Gain Measurements
4. Microwave Links
5. Mobile Communication
6. Models for Loss Computation
7. Ocean, Propagation Over
8. Reflection Effects
9. Refraction Effects and Rain Attenuation
10. Review Articles and Reports
11. Spherical Earth, Propagation Over
12. Tracking Accuracy, Propagation Effects on

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## UNCLASSIFIED

SECURITY CLASSIFICATION OF THIS PAGE (When Data Entered)

## (19) REPORT DOCUMENTATION PAGE

READ INSTRUCTIONS  
BEFORE COMPLETING FORM

1. REPORT NUMBER <b>(18) ESD TR-81-98</b>	2. GOVT ACCESSION NO. <b>AD-A103 743</b>	3. RECIPIENT'S CATALOG NUMBER <b>743</b>
4. TITLE (and Subtitle) <b>(6) Radar Propagation at Low Altitudes: A Review and Bibliography</b>		
5. TYPE OF REPORT & PERIOD COVERED <b>(7) Technical Report (14) TR -</b>		
6. PERFORMING ORG. REF ID NUMBER <b>Technical Report 980</b>		
7. AUTHOR(s) <b>(10) M. Littleton Meeks</b>		
8. CONTRACT OR GRANT NUMBER(s) <b>(15) F19628-80-C-0002</b>		
9. PERFORMING ORGANIZATION NAME AND ADDRESS <b>Lincoln Laboratory, M.I.T. P.O. Box 73 Lexington, MA 02173</b>		
10. PROGRAM ELEMENT, PROJECT, TASK AREA & WORK UNIT NUMBERS <b>Program Element No. 62301E Project No. 1E10 ARPA Order No. 3724</b>		
11. CONTROLLING OFFICE NAME AND ADDRESS <b>Defense Advanced Research Projects Agency 1400 Wilson Boulevard Arlington, VA 22209</b>		
12. REPORT DATE <b>31 July 81</b>		
13. NUMBER OF PAGES <b>(11) 140</b>		
14. SECURITY CLASS. (of this report) <b>Unclassified</b>		
15a. DECLASSIFICATION/DOWNGRADING SCHEDULE <b>(12) 140</b>		
16. DISTRIBUTION STATEMENT (of this Report)  <b>Approved for public release; distribution unlimited.</b>		
17. DISTRIBUTION STATEMENT (of the abstract entered in Block 20, if different from Report)		
18. SUPPLEMENTARY NOTES  <b>None</b>		
19. KEY WORDS (Continue on reverse side if necessary and identify by block number)  <b>electromagnetic wave propagation ground-based radar</b> <b>low-flying aircraft low-altitude propagation</b>		
20. ABSTRACT (Continue on reverse side if necessary and identify by block number)  <b>This report reviews the subject of electromagnetic wave propagation near the earth's surface as it relates to the detection of low-flying aircraft by ground-based radars. Separate sections describe how current knowledge of the three fundamental physical phenomena - refraction, reflection, and diffraction - is applied to the problems of low-altitude propagation. Simple models incorporating these phenomena are discussed: (1) propagation over a plane with arbitrary reflection coefficient, (2) propagation over a knife-edge on a plane, and (3) propagation over a smooth, spherical earth. Computer programs for models (2) and (3) are given in the Appendices. We include a bibliography of the literature on which this report is based: books, journal articles, and technical reports. References are listed alphabetically by first author, and subject indices are given for major subject headings.</b>		

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